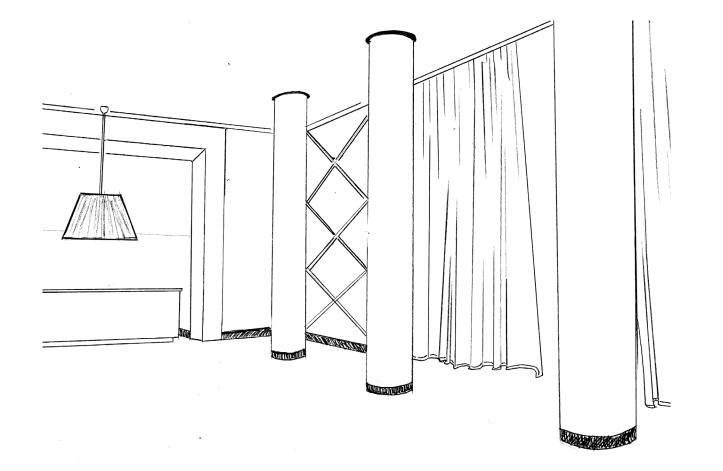
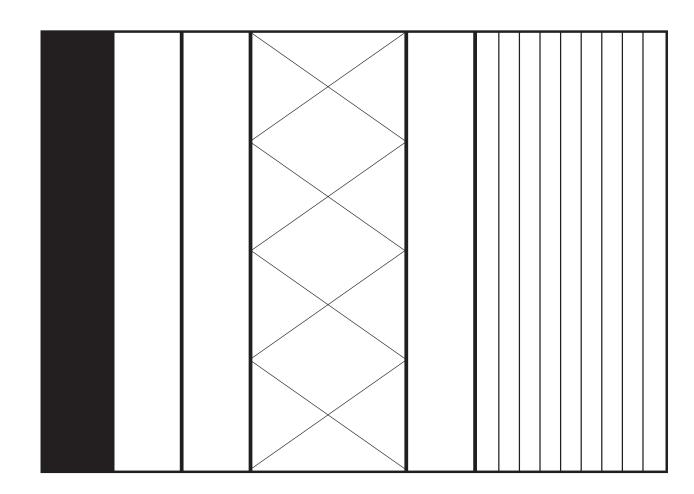
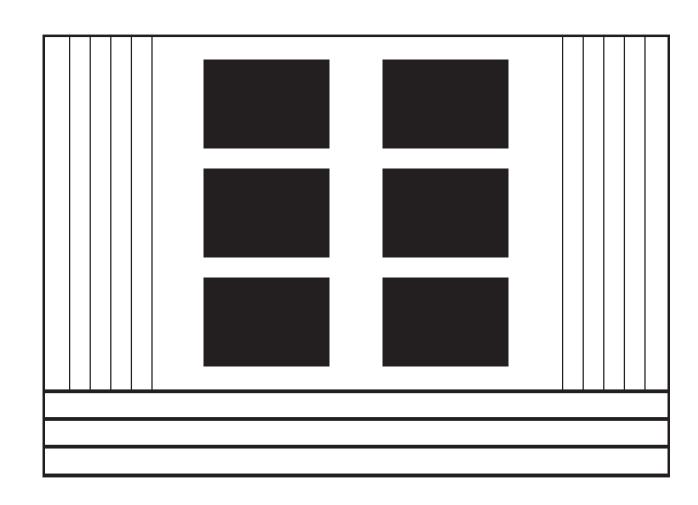


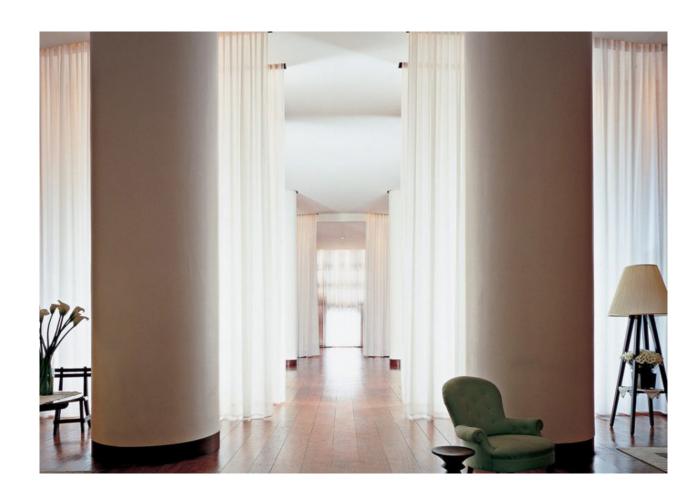
REJUVENATIVE + EUDAIMONIC PRACTICE

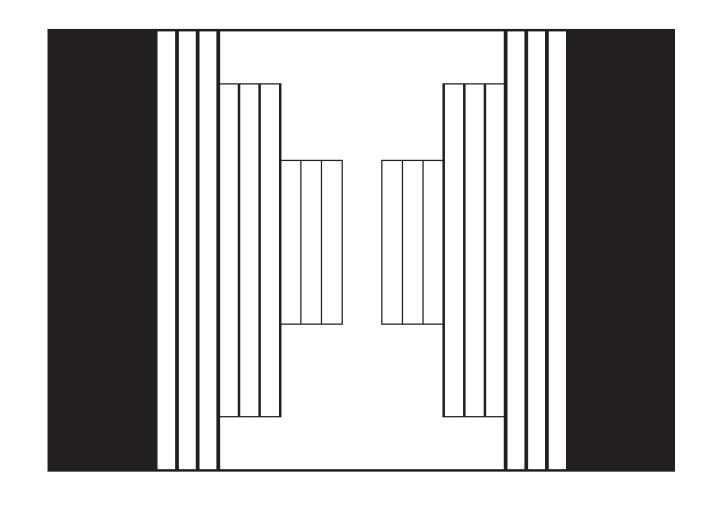












Delano Hotel, South Beach

QUALITATIVE DESIGN FACTORS

The means of creating trust: The interior of the Delano affords easy access and mobility for all its guests. The open space allows equal participation, transparency and open communication which creates a sense of trust for those experiencing the space.

Comfort & strength: The interior space of the Delano creates a sense of security within its environment. This security can also be recognized as comfort which is expressed in its openness. The design of the interior involves all the senses. Upon entering you are greeted by tall white drapery, dim lighting, a refreshing scent and the soothing sound of relaxing music. These physiological experiences contribute to the user's sense of comfort.

The shape of experience:

The placement of the drapery creates a sense of curiosity as to what is behind the curtain. This inspires the user to be inquisitive allowing them to explore freely.

VISUAL & ACOUSTIC PRIVACY

Visual and acoustic privacy is afforded using various large-scale white drapery throughout the space. The drapery divides certain seating areas creating a sense of privacy without being completely enclosed. The interior space does not entirely provide acoustic privacy; however, the drapery and upholstered furnishing contribute to the absorption of sound.

COMPLEXITY

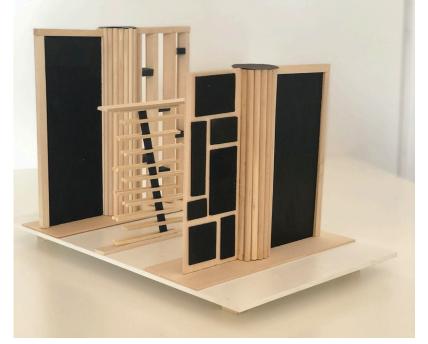
The layering of drapery defines specific areas which support various activities such as playing pool, seating, and dining. The pleats of the curtains create movement that draws the user's visual attention from the floor to the ceiling. The pleats also create various vertical lines that visually appear smaller as the layering of the curtains recede.

THRESHOLD CHARACTERISTICS

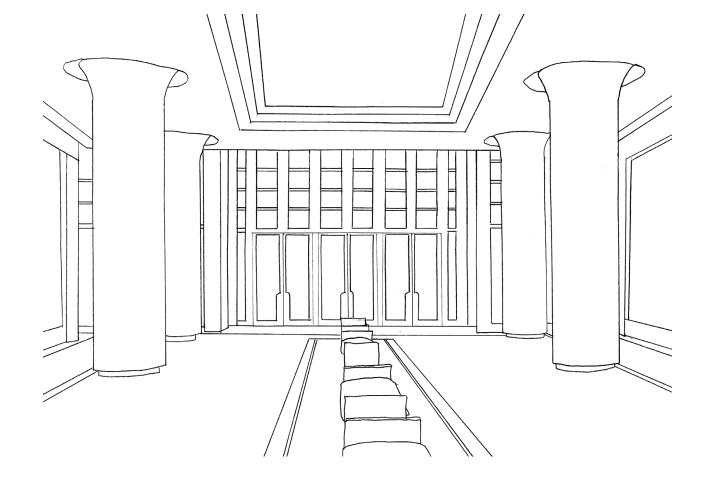
The thresholds are defined by the large scaled white curtains which create a sublime experience. As the user explores the space and passes through each threshold, they encounter a new defined area which supports different activities.

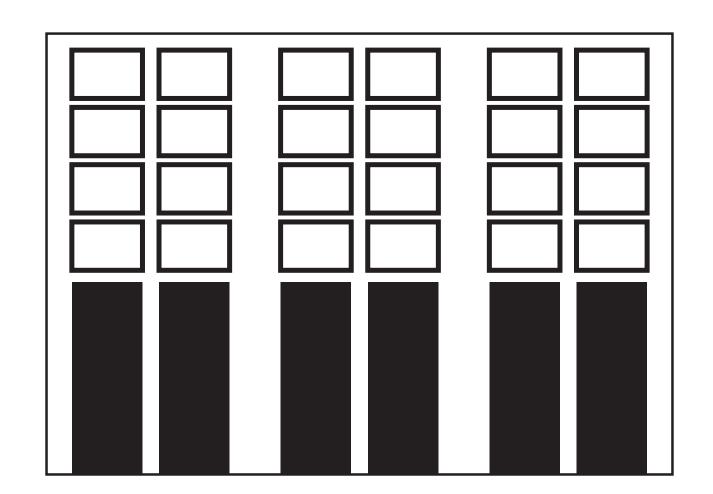
ACTIVITIES

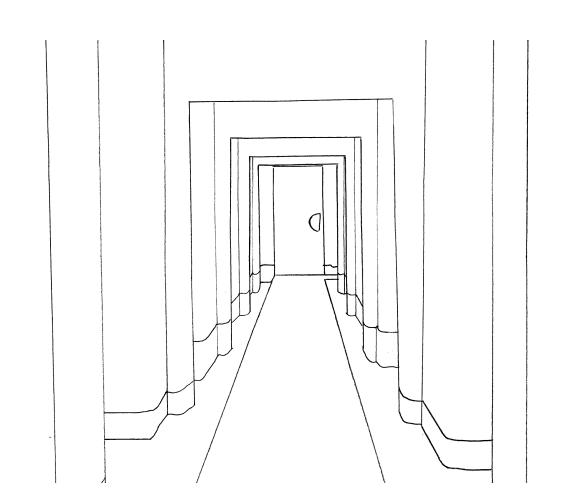
Lodging
Dining
Entertainment
Lounging

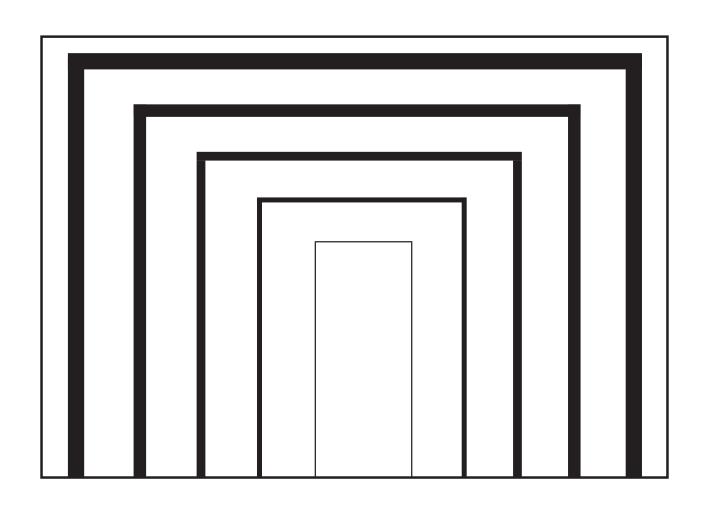


ABSTRACT MODEL

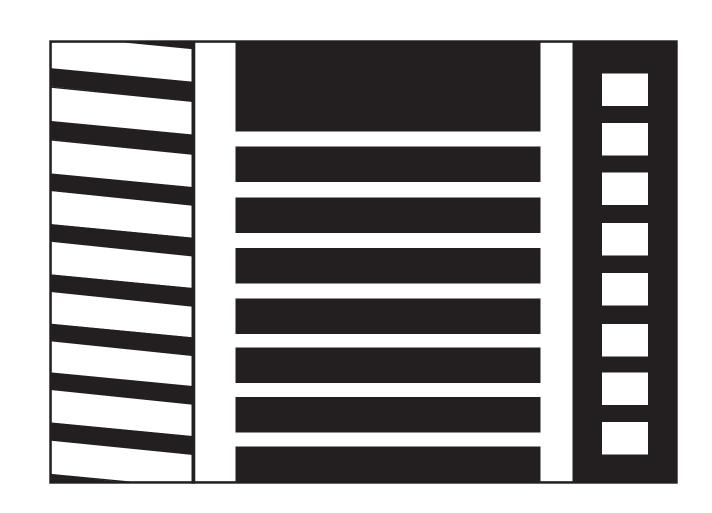












FAENA Hotel, Miami Beach

QUALITATIVE DESIGN FACTORS

The shape of experience: The eccentric motive of the hotel creates a visual experience that draws the user through the space. This creates interest to explore other stimulating elements incorporated into the design.

Guestalt: creation of the whole: The hotel has a strong concept that unifies the overall design. The use of complex elements from the ceiling, walls, and floors create a unique experience for the user. The integration of detailed features complement each other without being overwhelming or disconnected.

VISUAL & ACOUSTIC PRIVACY

FAENA Hotel lobby does not provide much of visual or acoustic privacy. The minimal use of furniture withing the space and the lack of vertical divisions create an open environment that is not conducive for privacy.

COMPLEXITY

The use of colors, patterns, and textures create a complex identity for the hotel. The intricate murals and detailed floor design reinforce the layers of complexity. The complex murals draws the user's attention and interest.

THRESHOLD CHARACTERISTICS

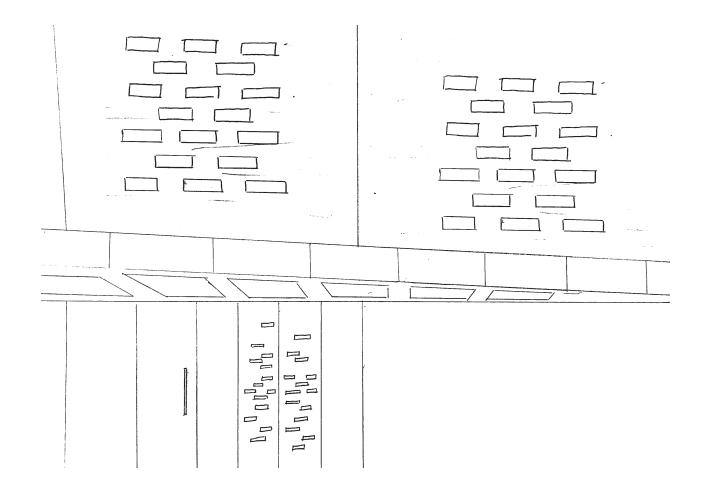
Artificial and natural lighting supports the definition of the thresholds within the hotel. The stationary thresholds allow a clear separation and division of spaces which are intended for different activities. This also provides a clear understanding of boundaries between public and private areas.

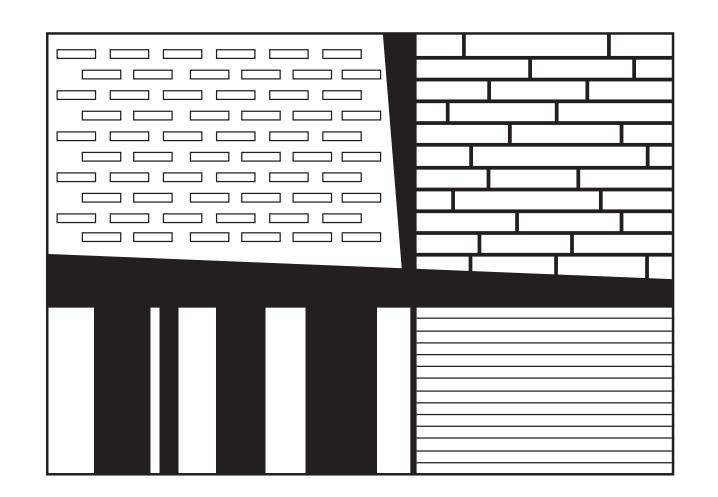
ACTIVITIES

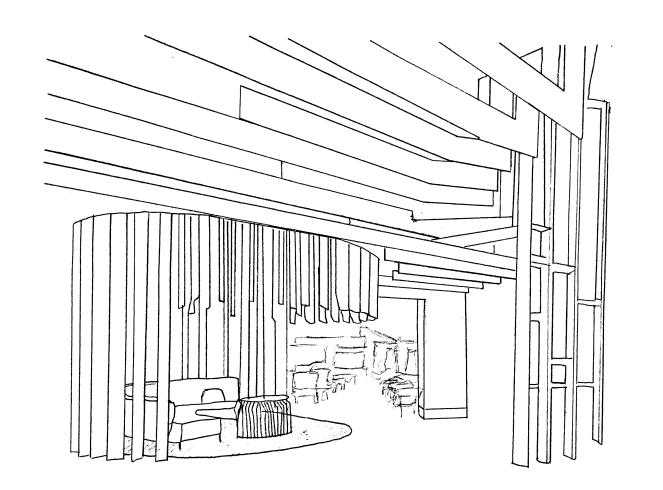
Lodging
Dining
Entertainment
Lounging

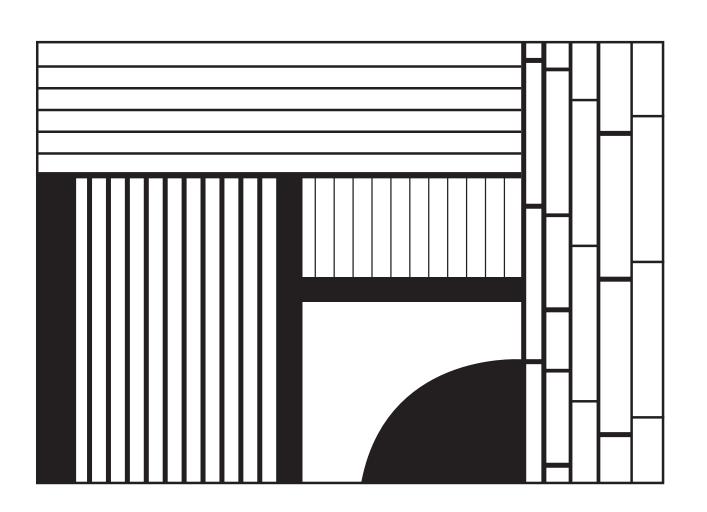


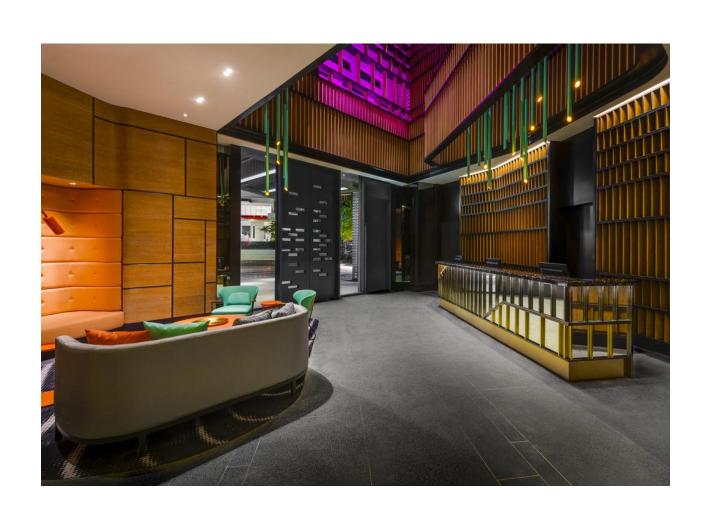
ABSTRACT MODEL

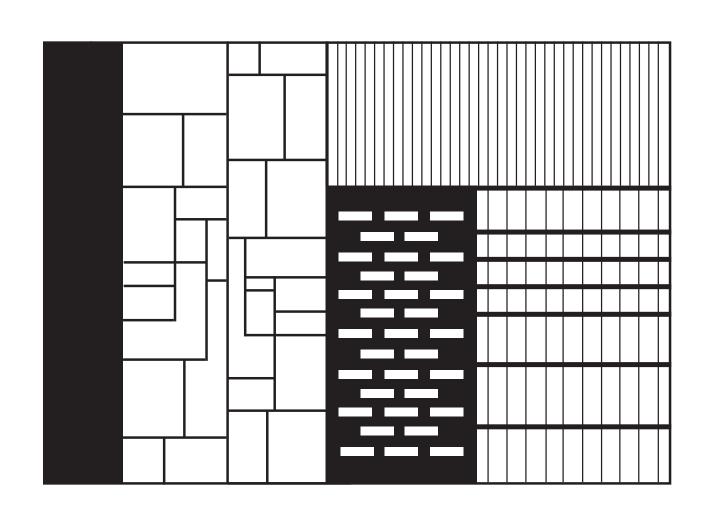












The Indigo Hotel, Taipei

QUALITATIVE DESIGN FACTORS

Comfort & strength: The vertical partition within the lounge area provides a balanced degree of openness and enclosure. Having a clear visibility of their environment while being in the enclosure allows the user to feel safe and comfortable. The lighting within the hotel also provides a relaxing sensation.

The requisites for sensory stimulation: Elevation through design: The design of the hotel keeps the user stimulated by using varying scales of horizontal and vertical elements. This is carried throughout the space. The use of bright colors and textures heightens the user's attention and experience. The unique design of the hotel keeps the mind active by providing exciting design details in every space.

Gestalt: Creation of the whole: Every separate element comes together to create a unified experience. These elements are integrated in a way that seamlessly connects the smallest detail of the space to the area as a whole. The strong unifying vertical and horizontal components generates an involvement that is immersive and memorable.

VISUAL & ACOUSTIC PRIVACY

The multiple enclosures within the hotel provides different levels of visual and acoustic privacy. One of the most prominent design elements in the hotel are the circular enclosures which are in the lounge area. This enclosure consists of several vertical and horizontal wood planks. The arrangement of these planks allows the user full visibility of the environment as well as a sense of privacy. Although the enclosure is open the presence of sound absorbing materials is present.

COMPLEXITY

The layering and arrangement of different materials creates a complex composition that is captivating. The patterns used create a distinction from different areas used for different activities. Intricate components of the design awaken an interest to explore the space. This creates a connection between the environment and the user.

THRESHOLD CHARACTERISTICS

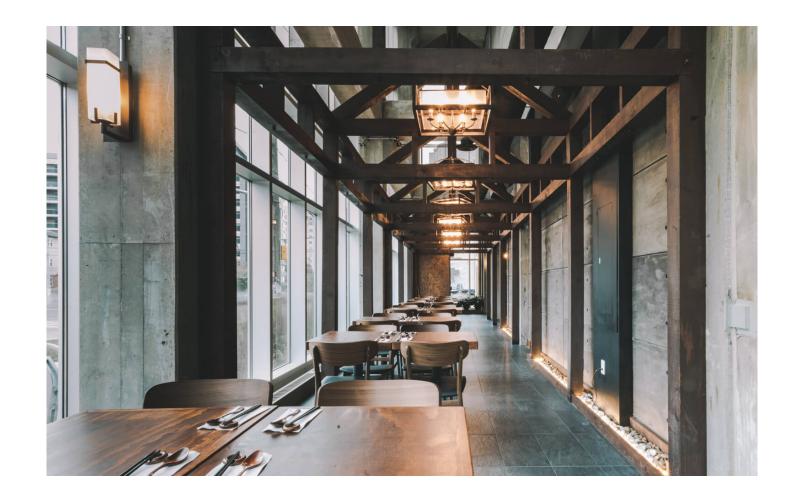
The complexity of the space affords the presence of multiple threshold. These thresholds divide the space into different areas which are intended for different uses. The fixed thresholds limit the flexibility of the space to accommodate different activities.

ACTIVITIES

Lodging
Dining
Entertainment
Lounging

KURO RESTAURANT & BAR

WATERLOO, ONTARIO



QUALITATIVE DESIGN FACTORS

The means of creating trust

The design on the space is intended to be easily accessible. The openness affords a level of security and clarity of the surrounding. This provides an environment of equality which instills trust. The structure of the horizontal and vertical structure within the restaurant defines areas that allows individuals to feel important and lead to a sense of belonging within that space.

Comfort and strength

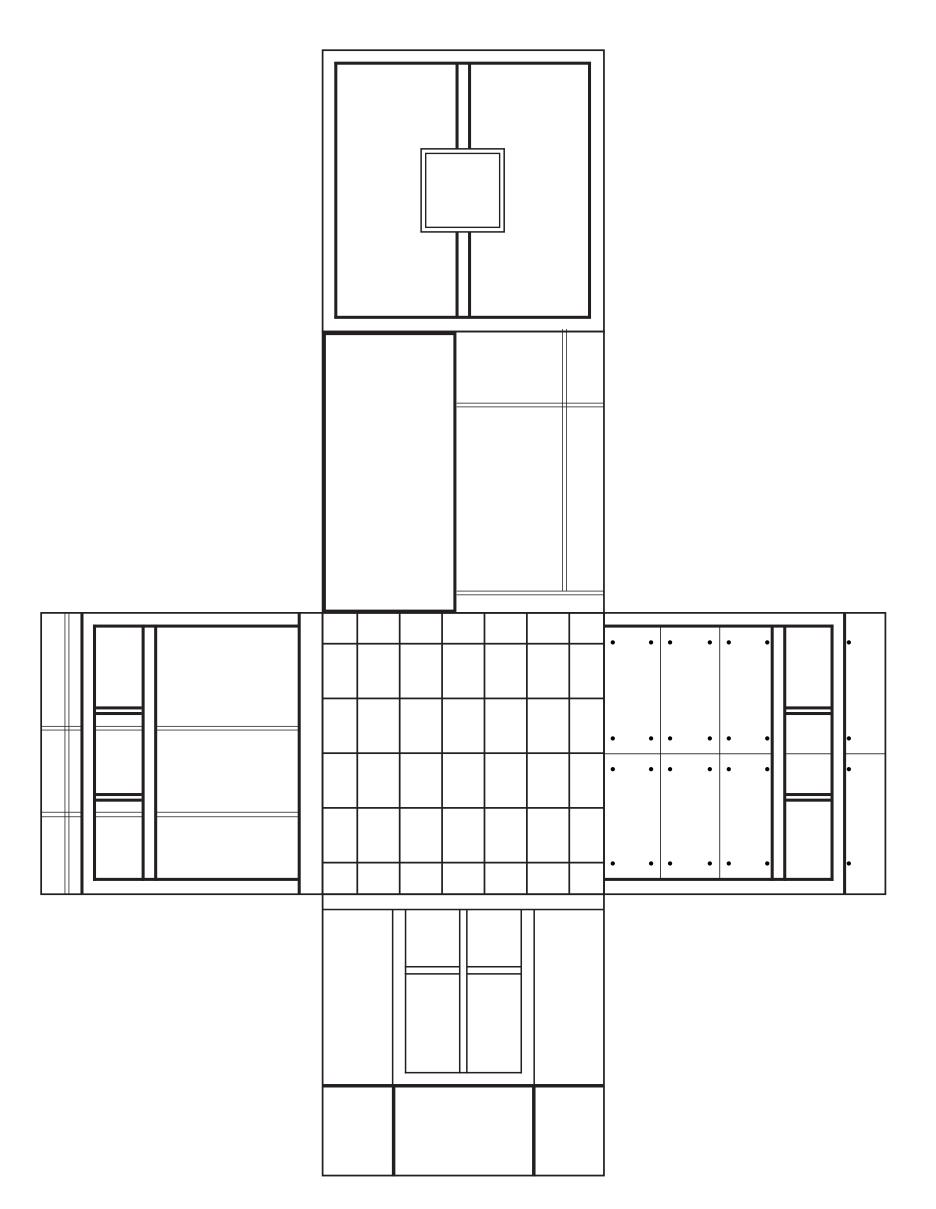
The natural light that comes from the curtain wall provides clarity as to what is outside as well as visual clarity within the space. This provides comfort because the user can anticipate and clearly understand what is within their environment. The concrete wall and curtain wall located across form each other creates a balance that supports the feeling of security.

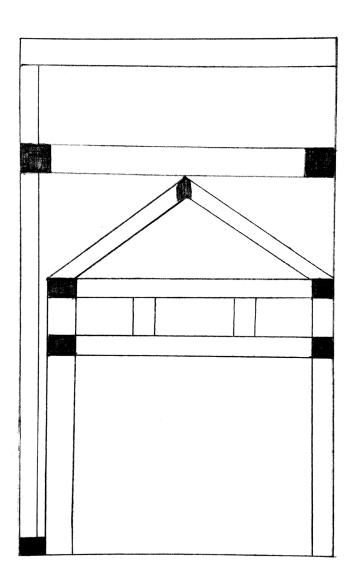
The opposite impulse: The chiaroscuro of life

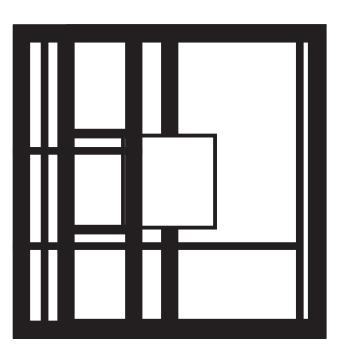
The weight of the vertical and horizontal structure its balanced by the openness provided by the curtain wall. Even though it is a heavy structure, the users are able to see through it, making them not feel enclosed.

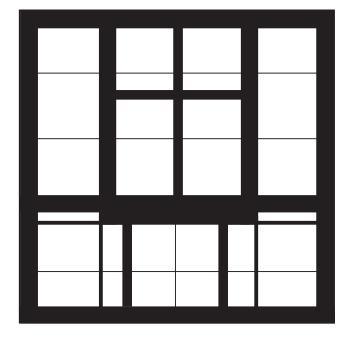
ACTIVITIES

Dining Socializing



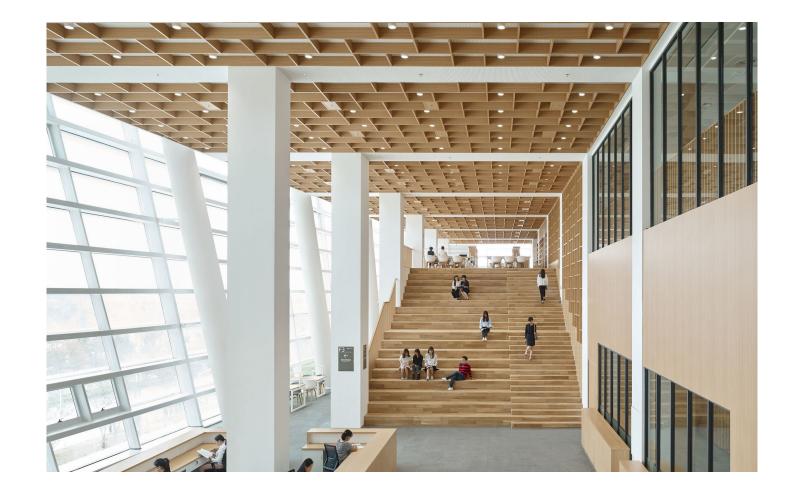






SUZHOU NO.2

SUZHOU, CHINA





Comfort and strength

The curtain walls allow a large amount of natural light into the space which is a physiological element that creates safety and security. This safety and security creates comfortable environment for the users. The library allows for different options of privacy and levels of sound. There are open common areas as well as private study rooms and quiet zones that give the users balanced options to work at their desired comfort level.

The opposite Impulse: The chiaroscuro of life

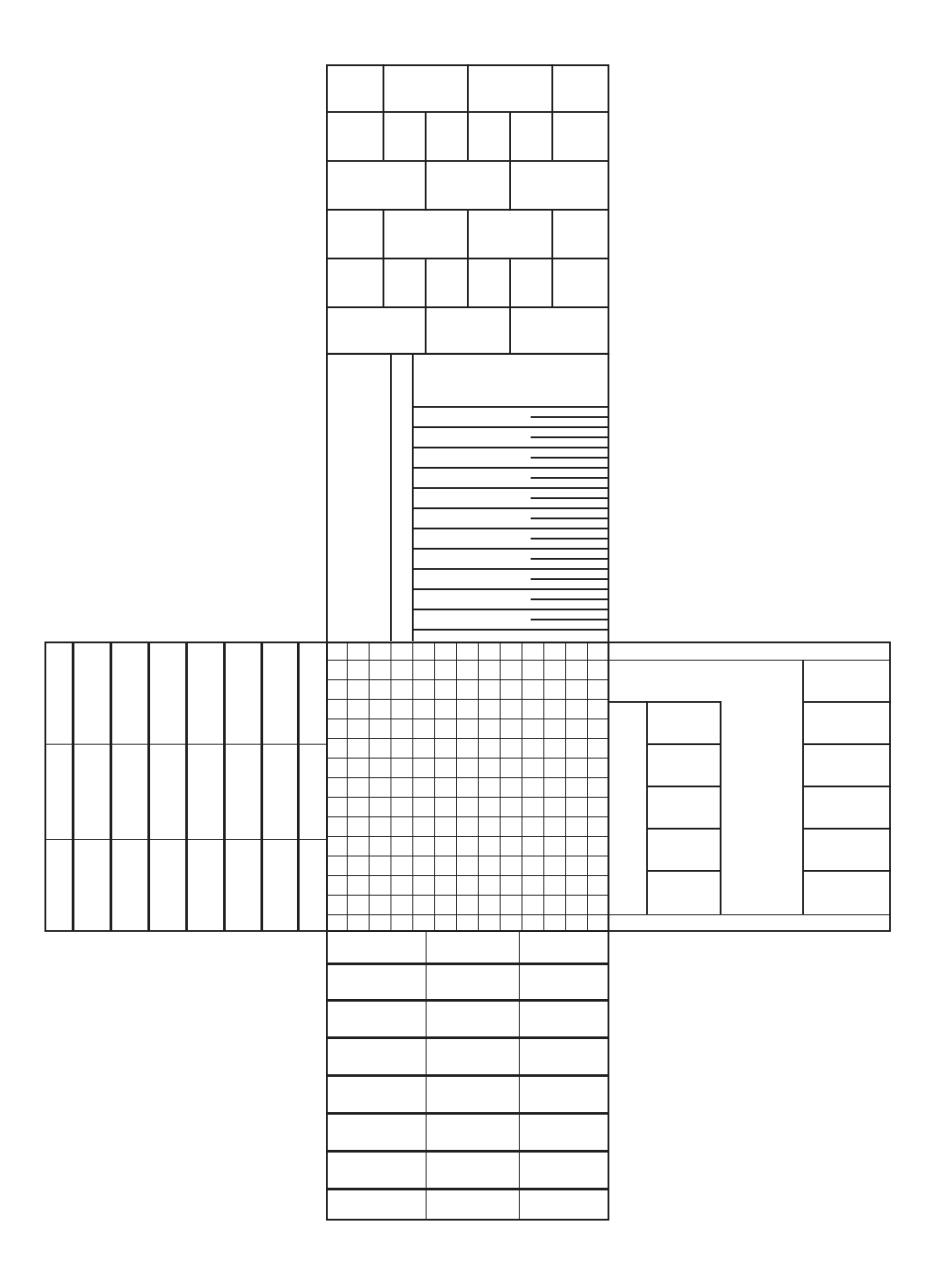
The space affords various options for public and private spaces. The contrast in this also affords quiet and louder spaces. The large space is designed in a neutral tone with light colors and light wood; this gives a sense of peace while also leaving the individual feeling intrigued with anticipation to explore what is on the other side.

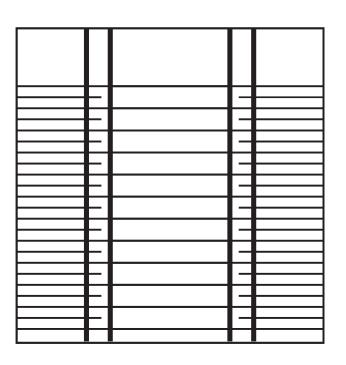
The requisites for sensory stimulation: Elevation through design

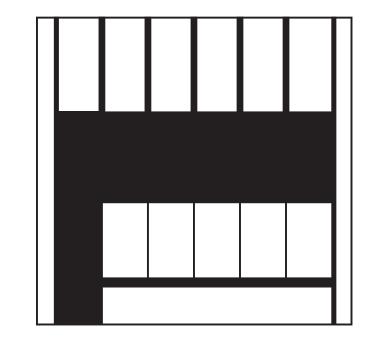
The various use of patterns in the design create an exciting visual experience. These patterns are noted in the ceiling as well as the curtain wall. The large space allows users to carry their attention from one side of the room to the other. The user is constantly stimulated due to the mix of these patterns. The immense size of the space also uses scale as a means of energizing the user's interest. Other elements such as solid and transparent surfaces assist with the overall experience.

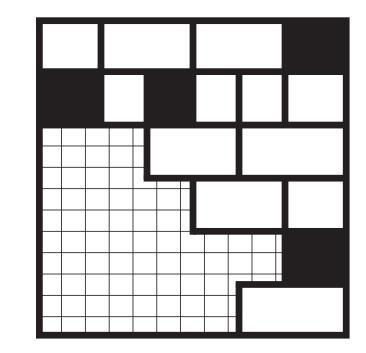
ACTIVITIES

Reading Socializing Studying



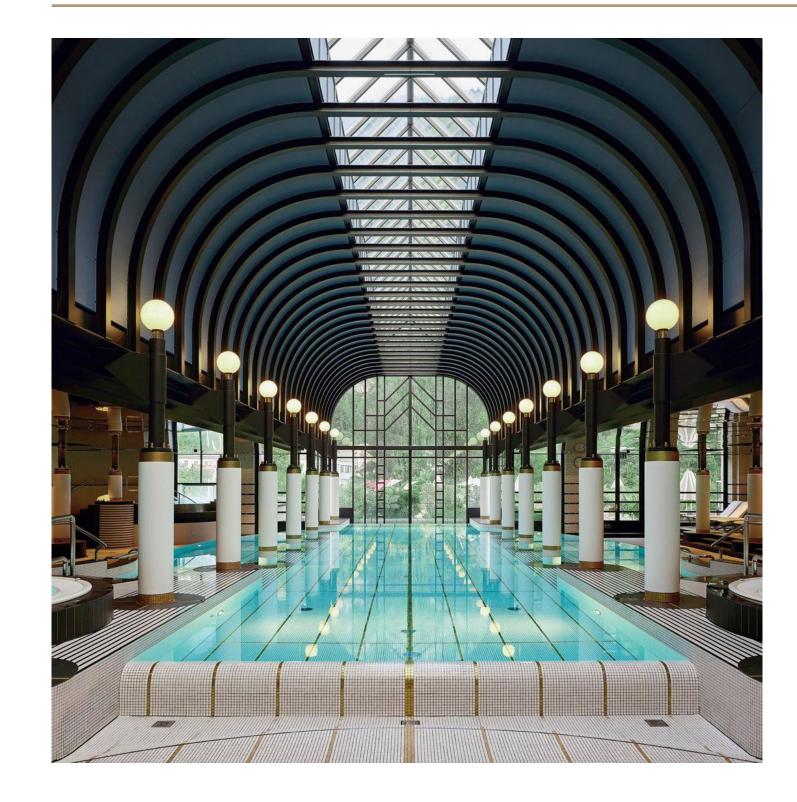






VICTORIA-JUNGFRAU GRAND

HOTEL & SPA INTERLAKEN, SWITZERLAND



QUALITATIVE DESIGN FACTORS

Requisite for sensory stimulation

The users mind is kept stimulated in the pool area due to the multiple use of patterns that draw the users attention from one end of the space to the other. The activities within the space also affords great stimulation. The ceiling of the space is a dark color which in contrast to the blue water of the pool pulls your attention to the center of the space. The multiple patterns and lines used on horizontal and vertical elements draw your attention which temporarily distracts you to focus on one area.

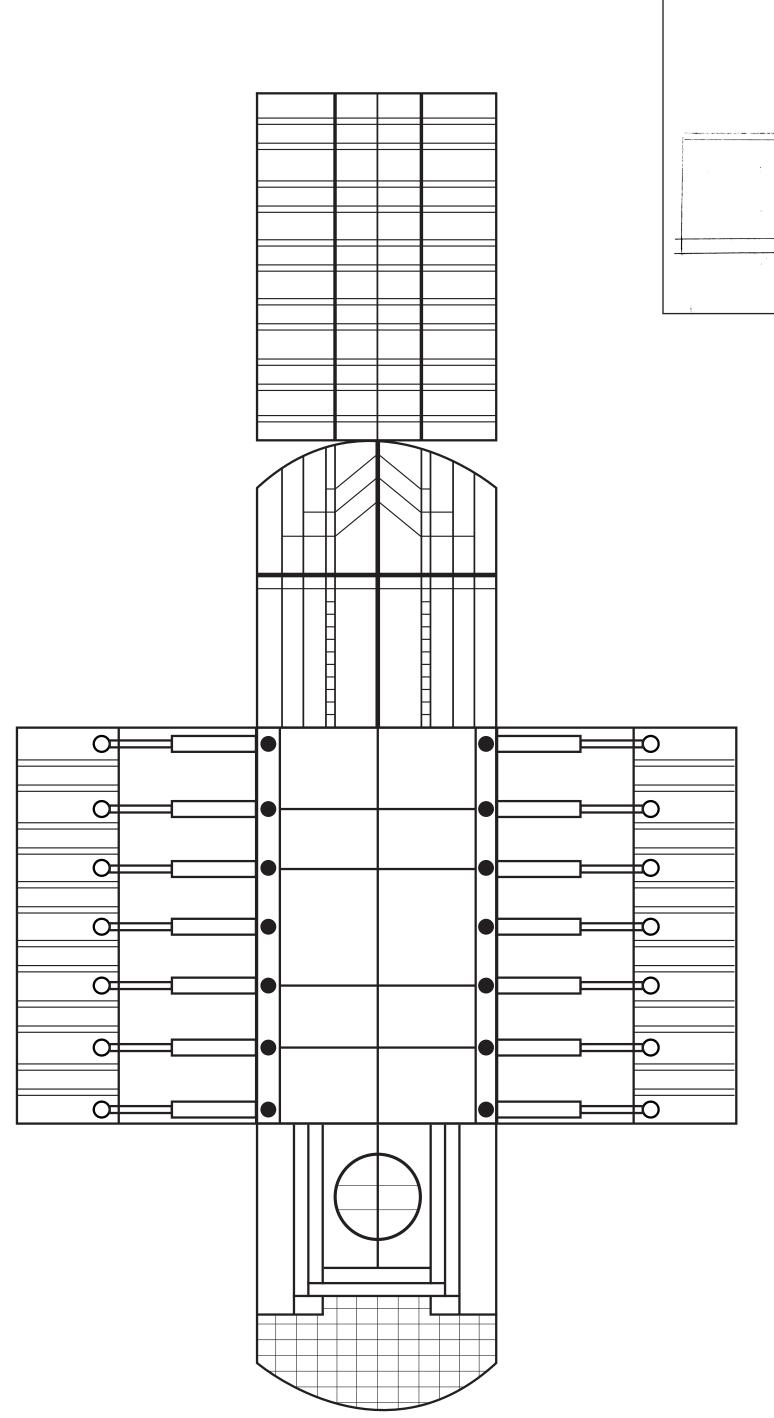
Shape of Experience

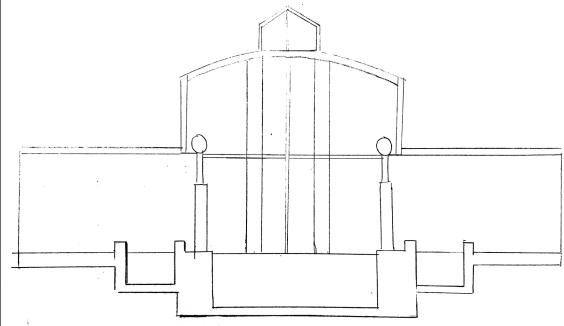
The design of space creates an experience that encourages the participation and movement of the users. Upon entering the space the user feels the need to explore. This creates excitement and anticipation for what the journey may lead to. The composition of the space is also carefully aligned with the structure.

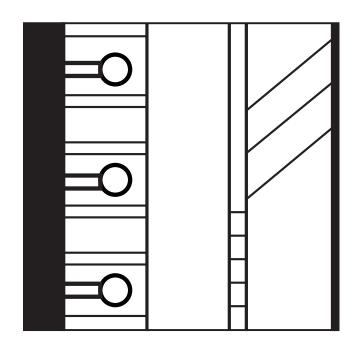
Gestalt: Creation of the whole

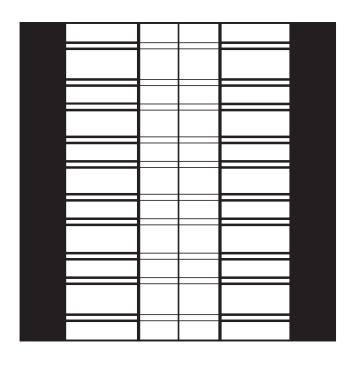
The emphasis on symmetry creates a unified composition that integrates horizontal and vertical elements. The small details in the mosaic tiles on the floor are carefully aligned with structural elements. This unites individual components to create a whole which helps clarify the design intention.

ACTIVITIES











ABSTRACT MODEL

LUXURY SHOPPING

USER DEMOGRAPHIC CHARACTERISTICS

- Age: 30 65-year-old
- Gender: 75% women, 25% men

USER CULTURE CHARACTERISTICS

- Up to date on trends
- Focus on image
- Prefers high quality
- Inquisitive

VOCABULARY

- Fun
- Complex
- Intriguing
- Modern

GUIDANCE PRINCIPLES

- 1. Pleasure and arousal
- 2. Exploration
- 3. Legibility
- 4. Landmarks / Focus
- 5. Congruity
- 6. Complexity order and novelty

1. Pleasure and Arousal

• Create a level of attention within the vertical enclosure that generates excitement and invites the user by having eye catching visual merchandising.

7. Paths

8. Nodes

9. Public

10. Involvement 11. Interactional

2. Exploration

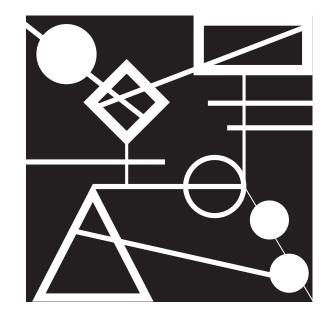
• Encourage movement through vertical enclosures that allow the users to explore by designing stimulating design elements.

3. Legibility

• Create enclosure that the user can understand and remember by organizing elements in a clear arrangement.

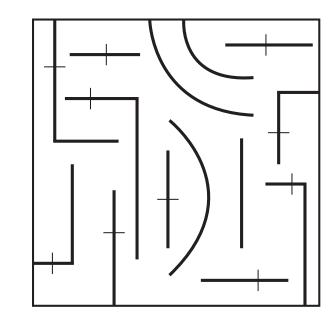
QUALITATIVE DESIGN FACTORS

- Sensory stimulation
- Shape of experience



Pleasure and Arousal

The use of different patterns and shapes creates visual interest for the user. This creates a level of excitement that keeps the user engaged.



REQUIREMENTS OF THE ACTIVITIES

Clear way finding

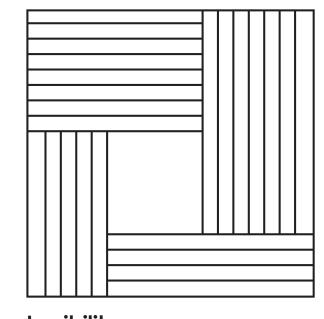
Accessibility

Visual clarity

Visual Interest

Exploration

The arrangement of different planes allow the user to move through the space allowing them to explore what is on the opposite side.



Legibility

The use of lines create a clear sense of direction for the user to move from one end to the other. This provide a clear understanding of how to move through the space.

LUXURY DINING

USER DEMOGRAPHICS CHARACTERISTICS

- Age: 28 65 year old
- Gender: 60% women, 40% men

USERS CULTURE CHARACTERISTICS

- Appreciates quality
- Like to have an experience
- Interest in food
- Likes social settings

REQUIREMENTS OF ACTIVITIES

- Afford levels of privacy
- Flexibility
- Sound absorbing
- Provide comfort

VOCABULARY

- Dynamic
- Efficient
- Adaptable
- Pleasant

GUIDANCE PRINCIPLES

- 1. Pleasure and arousal
- 2. Flexibility
- 3. Privacy and personal space
- 4. Congruity
- 5. Secondary territory
- 6. Public
- 7. Culture and social relationships
- 8. Prospect and refuge
- 9. Restoration
- 10. Paths
- 11. Nodes

1. Pleasure and Arousal

• Create a level of attention within vertical enclosure design that generates excitement and invites the user by providing unique design elements.

2. Flexibility

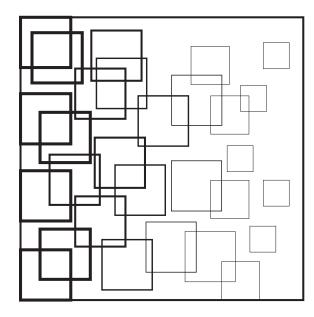
• Accommodate multiple functions and activities within vertical enclosures by creating different spaces and movable vertical elements.

3. Privacy and Personal Space

• Provide different levels of privacy and personal space by designing multiple vertical enclosures to accommodate the user's preferences.

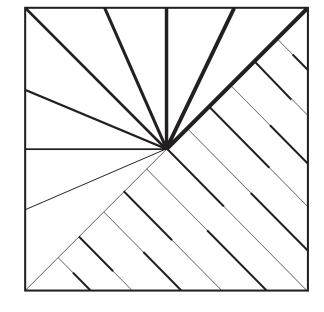
QUALITATIVE DESIGN FACTORS

- Comfort and strength
- Opposite impulse



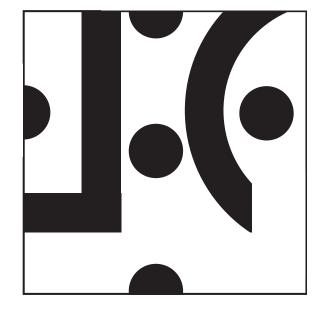
Pleasure and Arousal

The gradients use of varying scales provide a sense of movement which creates an intriguing experience for the user.



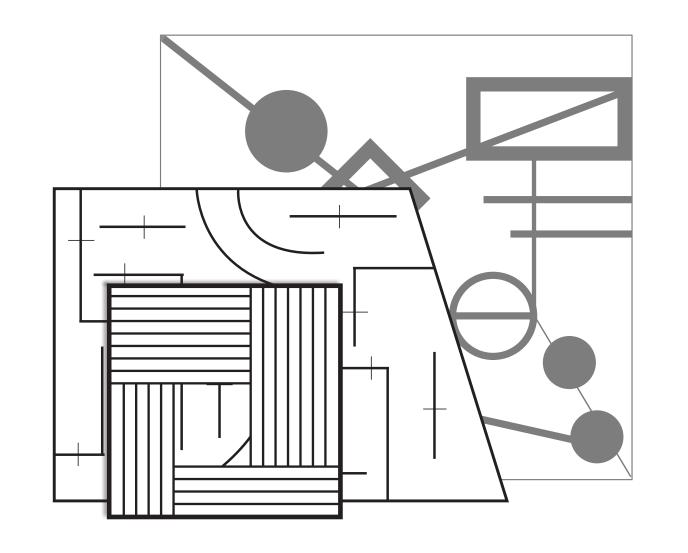
Flexibility

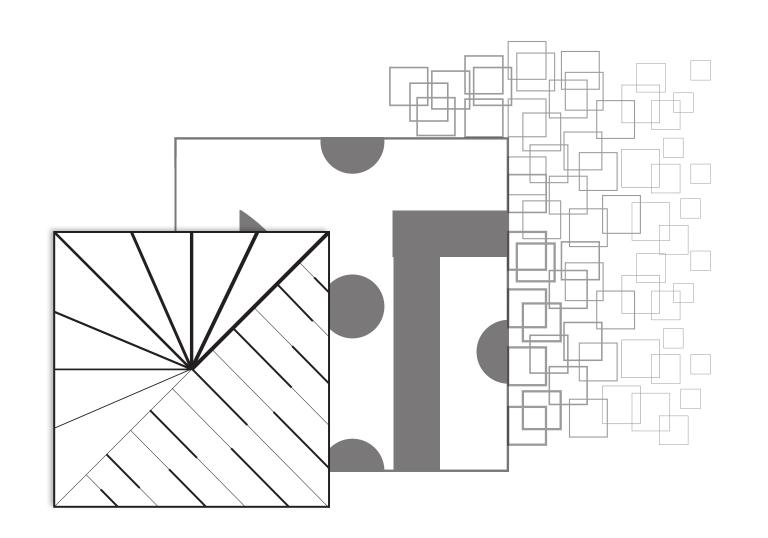
The movement of elements affords various options to accommodate different activities within the space.

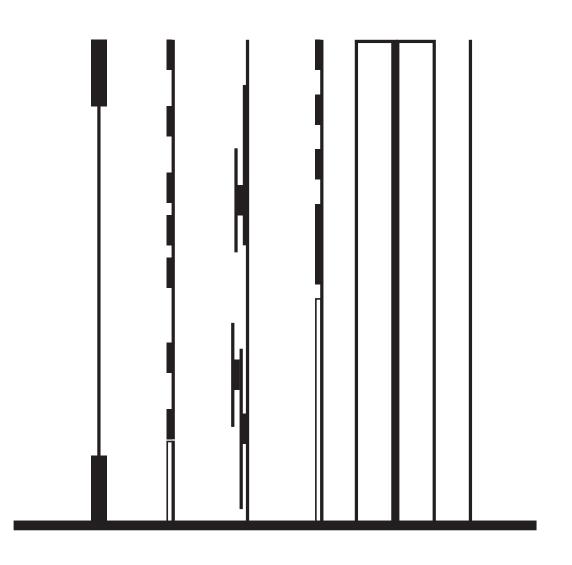


Privacy and Personal Space

The option for private, semi-private, or public spaces gives the user the opportunity to choose the space based on their preferences.









ABSTRACT MODEL

PROJECT IDENTIFICATION REJUVENATIVE + EUDAIMONIC PRACTICE

VOCABULARY

- Mindfulness
- Movement
- Self care
- Nutrition
- Educational

USER DEMOGRAPHIC CHARACTERISTICS

- Age: 20-60 year-old
- Gender: All genders

USER CULTURE CHARACTERISTICS

- Health conscious
- Healthy lifestyle
- Action oriented
- Self actualized
- Value holistic approach

USER CHARACTERISTICS VOCABULARY

- Holistic
- Lifestyle
- Conscious
- Active
- Passionate

GUIDANCE PRINCIPLES

1. Pleasure & arousal

• Create an inviting space that would call the users attention by designing an exciting focal point that incorporates natural elements that stimulate the user's senses.

2. Exploration

• Design the layout of the space so that the user feels intrigued to explore by separating activities using different material applications.

3. Restoration

• Incorporate biophilic design features to promote the user's well-being by incorporating design elements that closely relate to the exterior environment.



EQUANIMOUS EMPOWERMENT

Activity that supports the empowerment of psychological, spiritual, and physical well-being through meditative and physical exercises.



AQUEOUS IMMERSION

Activity that supports the restoration of mind and body through hydrotherapeutic immersion and mental reconditioning.

QUALITATIVE DESIGN FACTORS

1. Gestalt: Creation of the Whole

• Design a space that is unifying in design through integrating detailed elements that compliment and balance each other.

2. The Means of Creating Trust

• Create a space that feel secure to the user by incorporating open and transparent views of the environment allowing the user to safe.

3. Comfort and Strength

• Create a comfortable environment by providing a balance of open and enclosed area as well taking advantage of natural lighting and relaxing sounds.



Activity that supports the physical well-being of the user through physical vigor and engagement.



DIETETIC COGNIZANCE

Activity that supports the awareness and knowledge of dietary and physical well-being.

MATERIALITY GUIDANCE



Movement

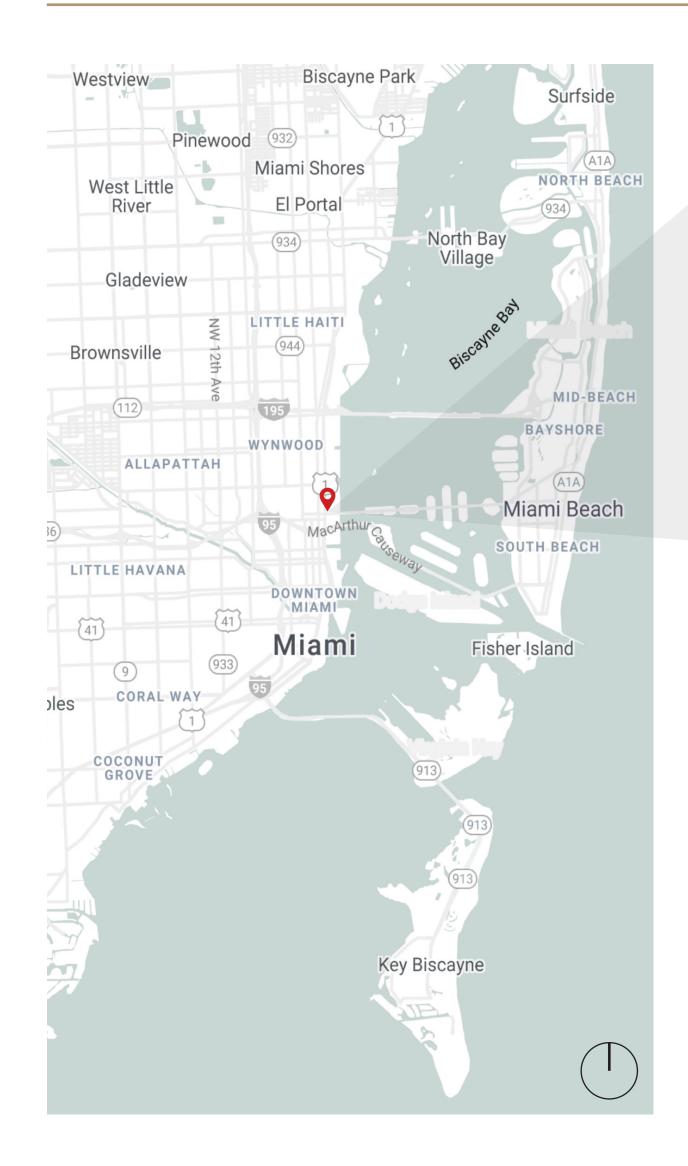
Balance

Connectivity

Texture

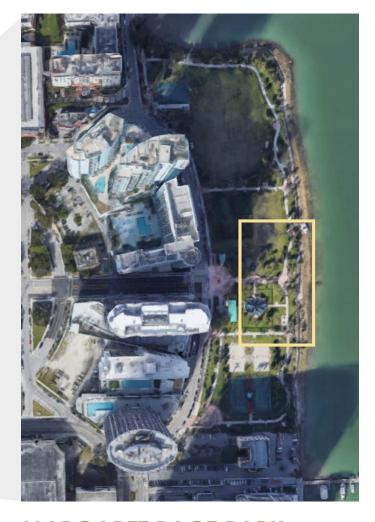
Contrast

SITE ANALYSIS





- Created in the late 1960s and named after Margaret Pace after fighting the development of the adjoining bayfront green space which became the park.
- Margret was a founder and president of the Miami Garden Club. She was also chairwoman of Royal Palm State Park, which later became part of Everglades National Park.
- The park was notoriously overrun by drug dealers and underwent a \$4 million makeover in 2003.



MARGARET PACE PARK 1745 N Bayshore Dr

Miami, Florida





NORTH

North of the site there is the public park, which we would need to conciser a form of separation from the intervention.



West of the site there is the pedestrian pathway, residential high-rises and restaurants, which we would need to consider distance and privacy.



South of the site there is the public park as well at a hotel at the end of the park, which we would need to consider a form of separation from the intervention.

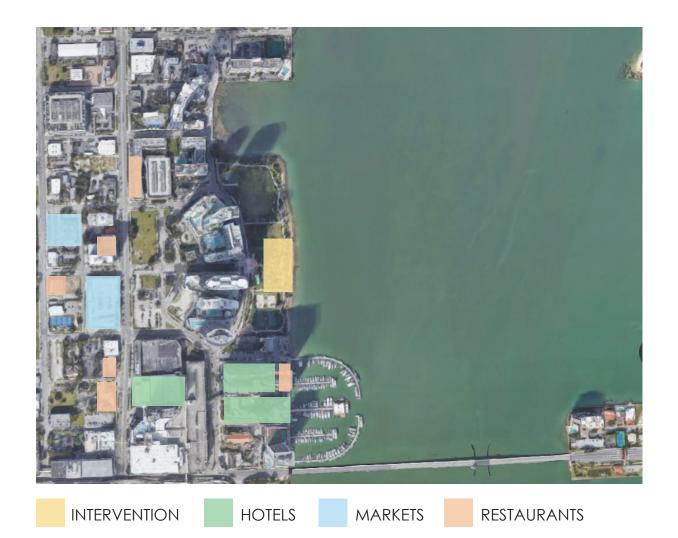


East of the site there is the ocean, which we would not like to obstruct the view.



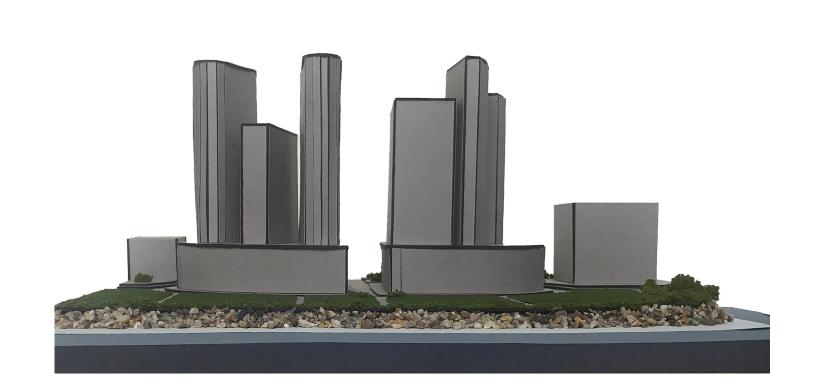
REPRESENTATION OF BUILDING HEIGHTS







SUMMER SOLSTICE





- Its proximity to the water
- Active lifestyle within the community
- Accessibility
- Its seclusion from main streets

Demographic of local population

- Young professionals
- Physically active
- Upper middle class

Activities of existing site:

- Running
- Dog park
- Walking
- Playground
- WalkBBQ
- Lounge



_ . _ .

CARS —— PEDESTRIAN/BIKE

Bayshore D NE 19th St NE 17th Terrace NE 2nd Aye NE 17th Terrace

WINTER SOLSTICE

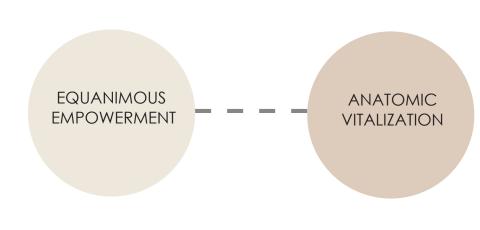
SURROUNDINGS

The main road that directs you to the center of the park is NE 18th Street, which is perpendicular to N Bayshore Dr where the park is located. The site's location is easily accessible for community members to ride their bikes or walk through the park. There are multiple dining options as well as hotels to the South of the site.

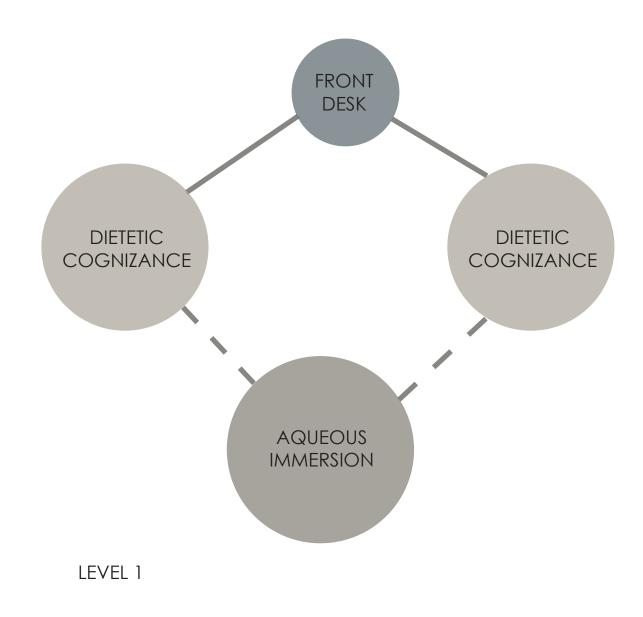
SUN ANALYSIS

The sun faces the site directly during the morning and at noon; during the afternoon and evening the sun is positioned behind the buildings located to the west of the site casting shadows onto the site. This provides an understanding of how the sun can affect the user within the space, allowing us to make design choices to ensure their comfort.

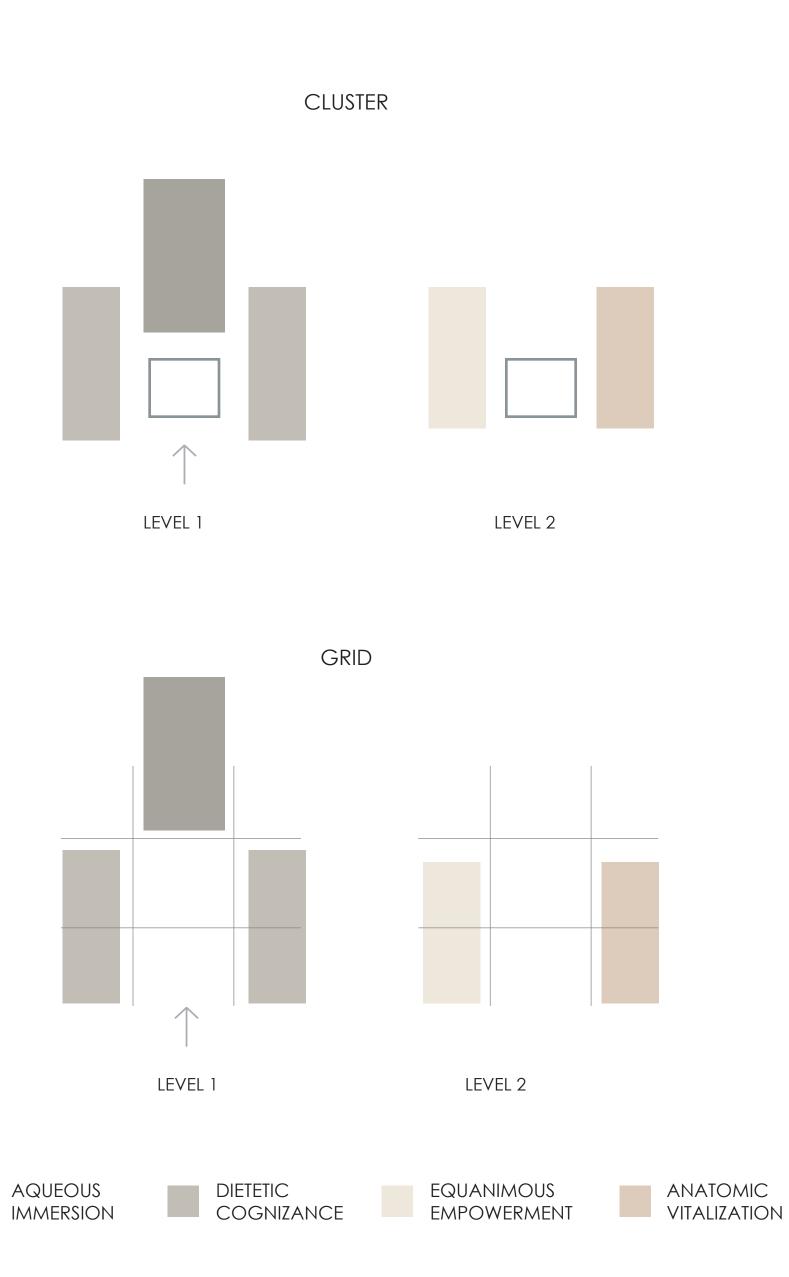
PROGRAMMING ADJACENCY & ORGANIZATION



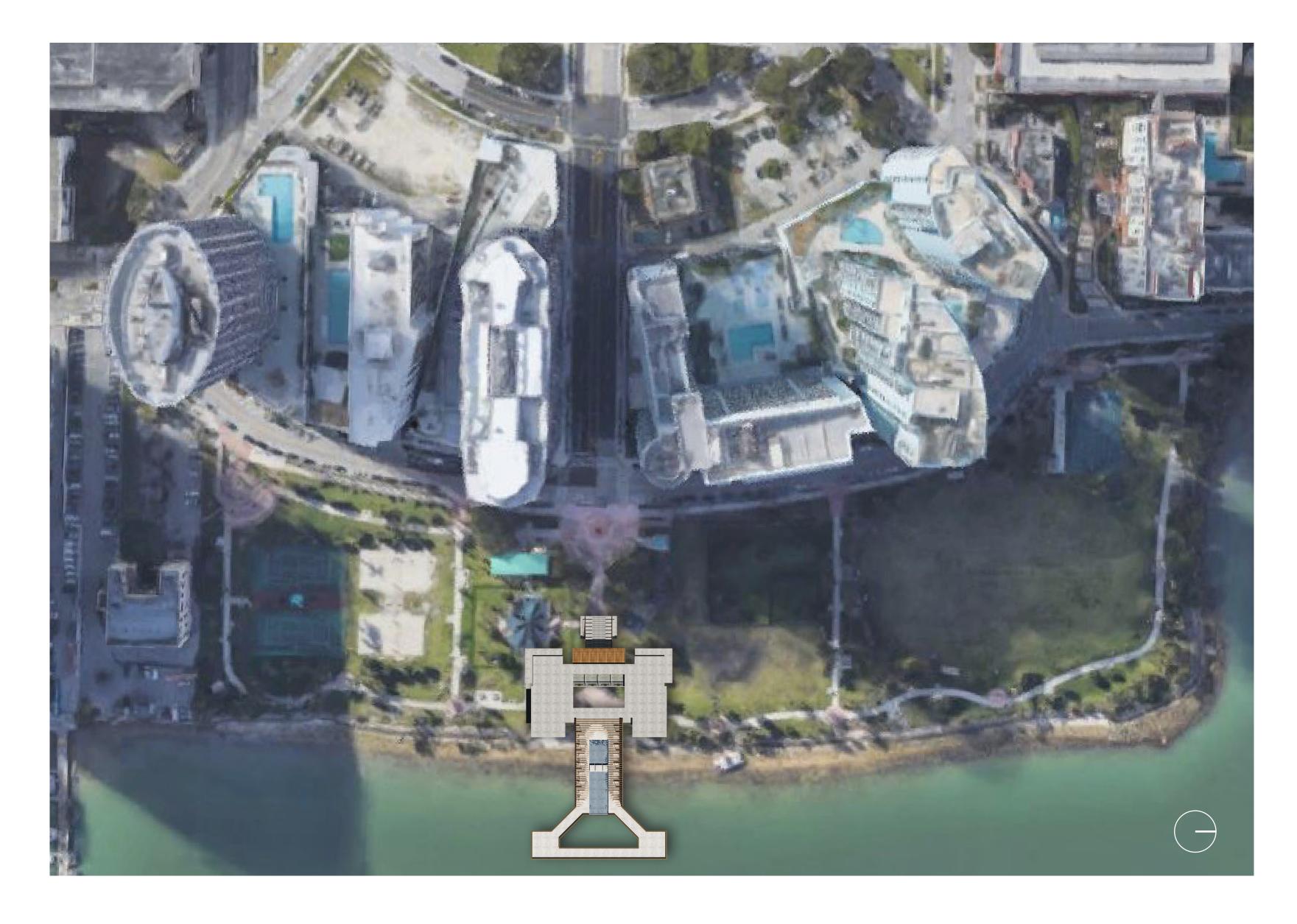
LEVEL 2



PRIMARY ADJACENCIES — — SECONDARY ADJACENCIES

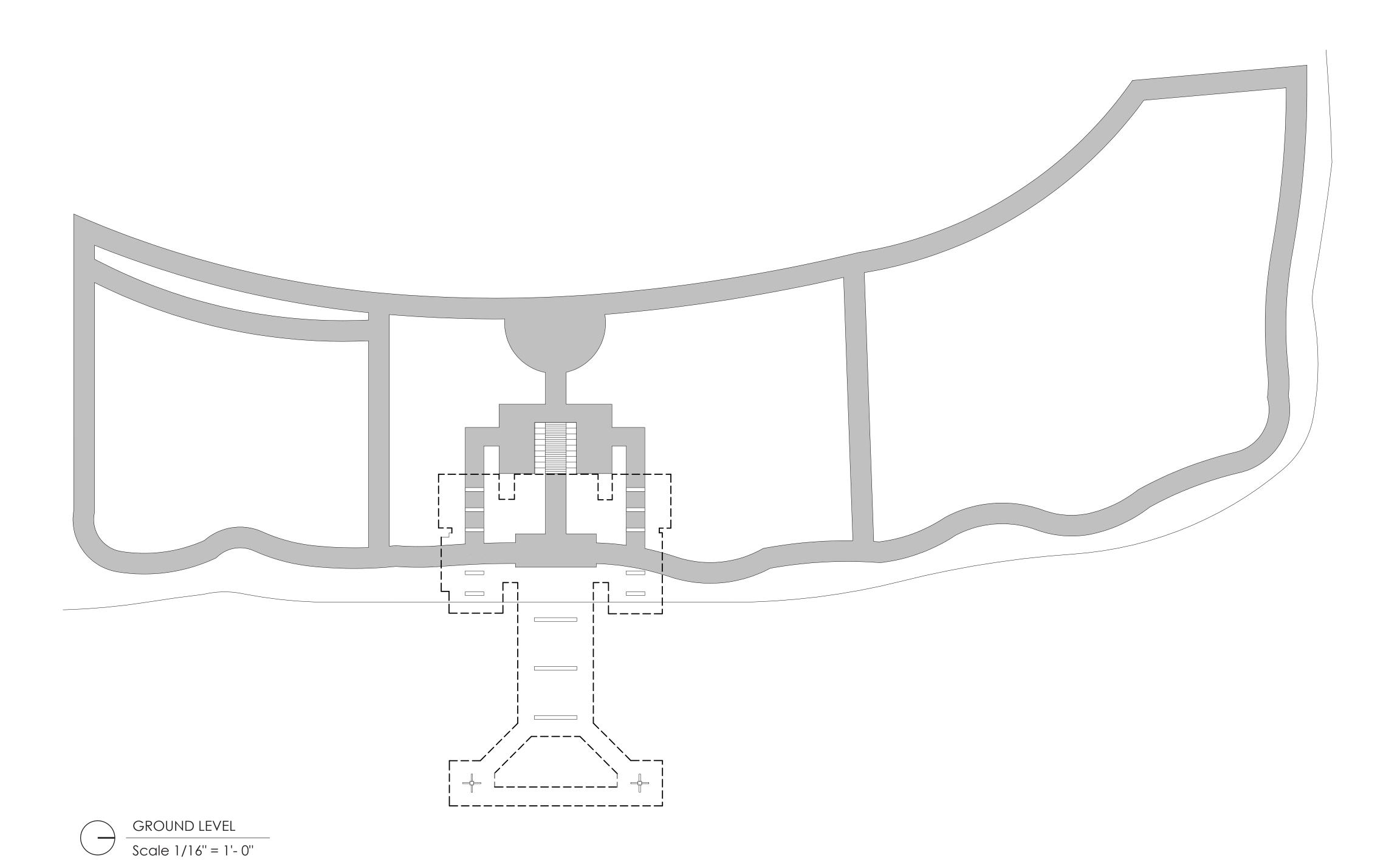


INTERVENTION

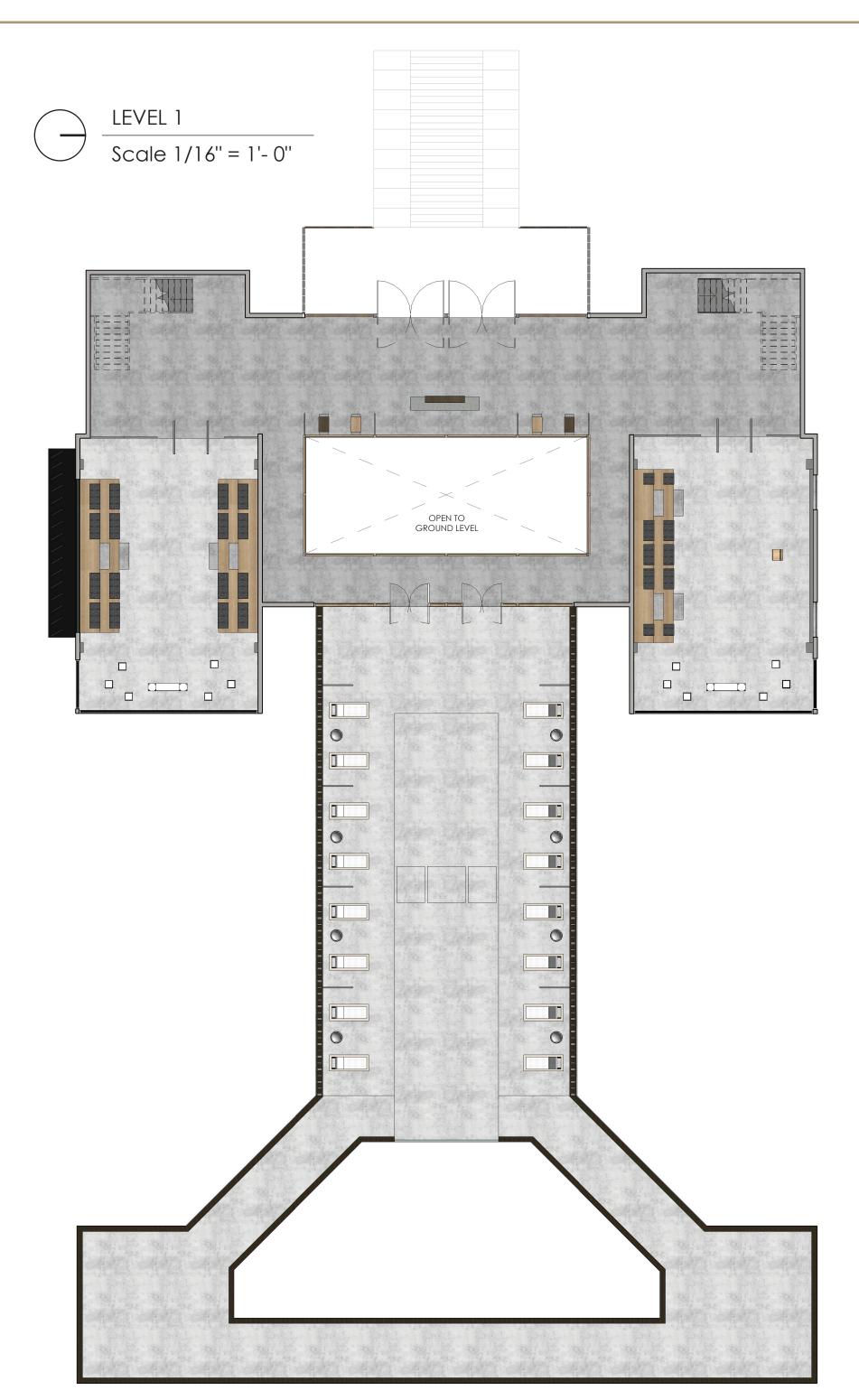


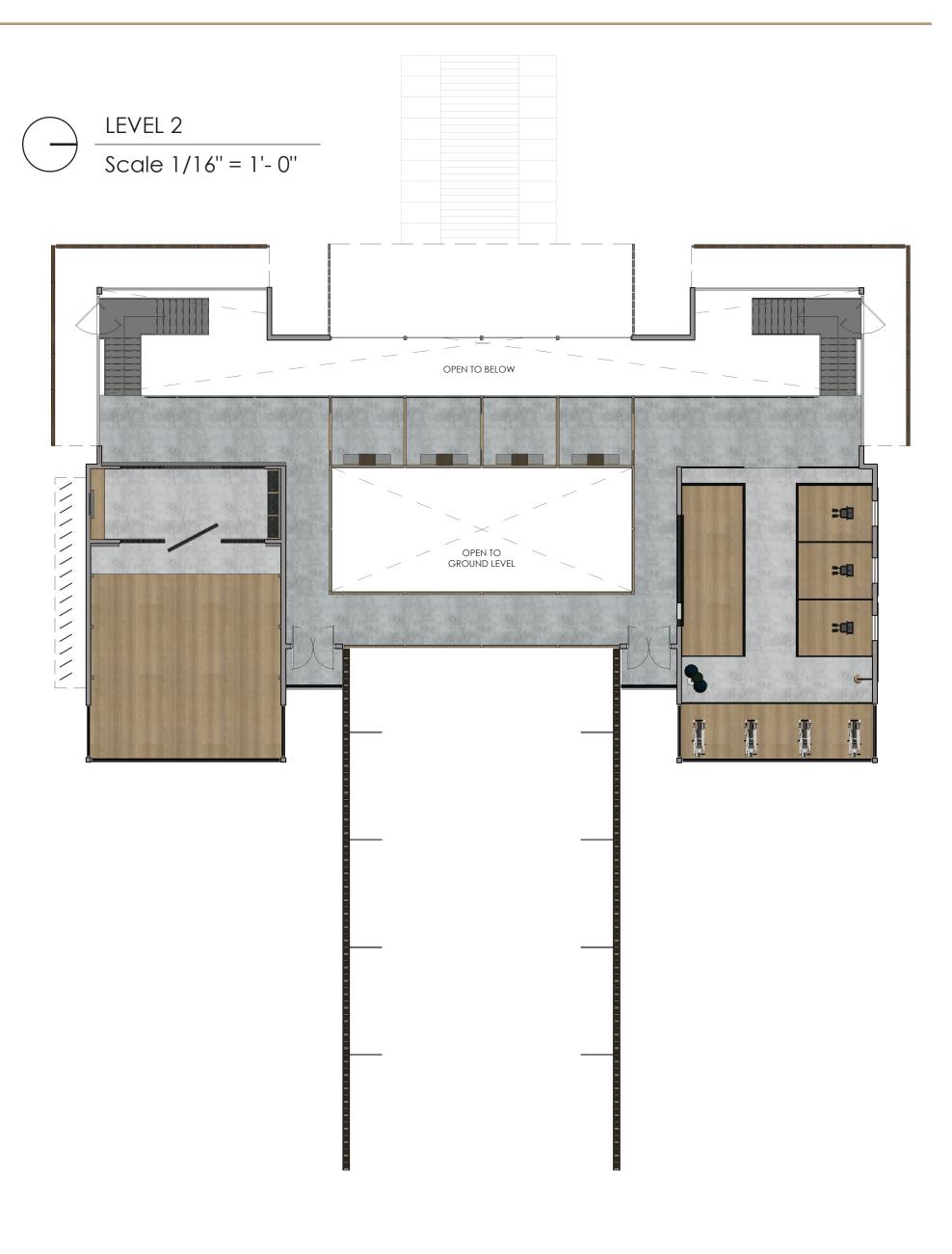
Activity Area	# People	EF	FBC Gross/Individual	FBC Gross/Total	Gross/Sq Root	Actual Gross/Total
Equanimous empowerment	20	0.7	15	300	17.32	1000
Anatomic Vitalization	15	0.7	50	750	27.38	2000
Aqueous Immersion	40	0.7	50	2000	44.72	5000
Dietetic cognizance	35	0.7	71.43	2500	50	2000

INTERVENTION SITE PLAN

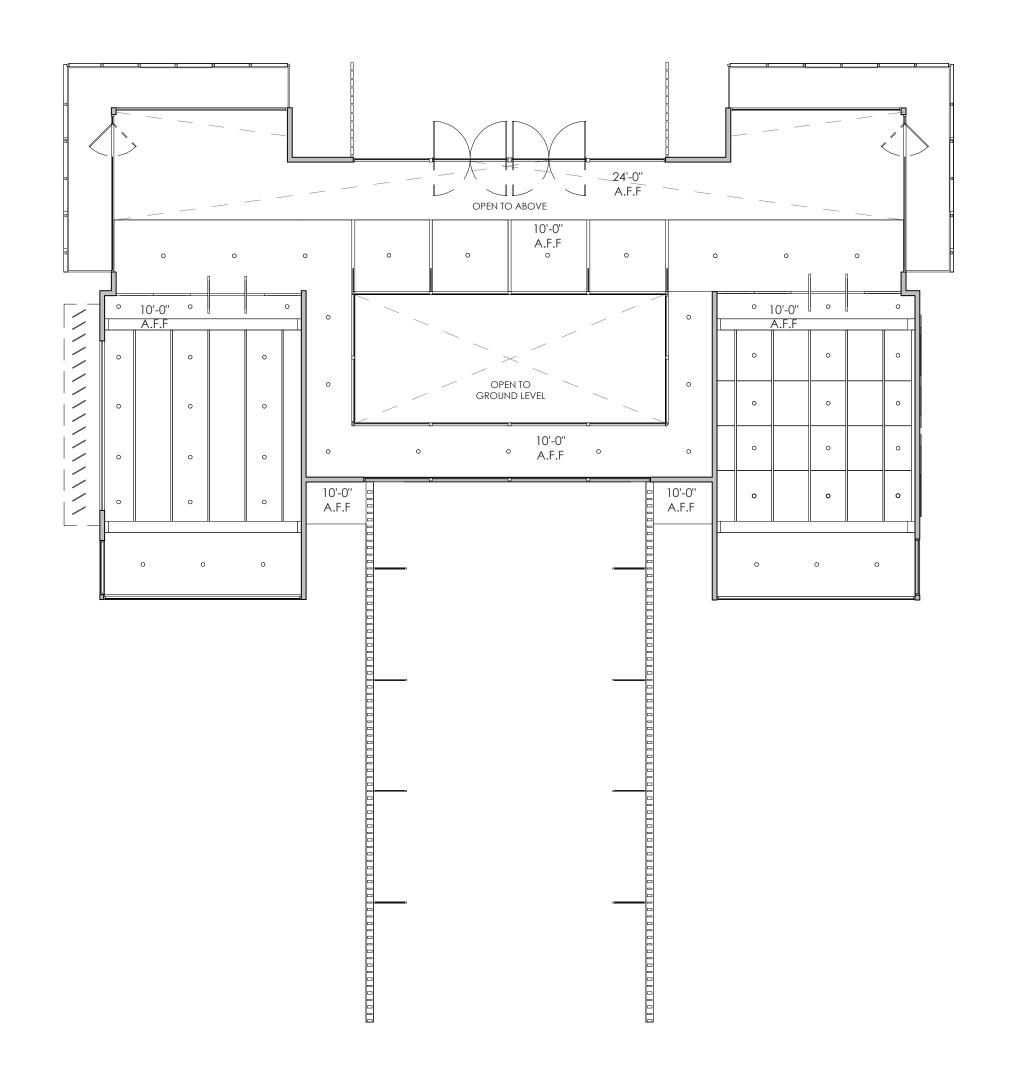


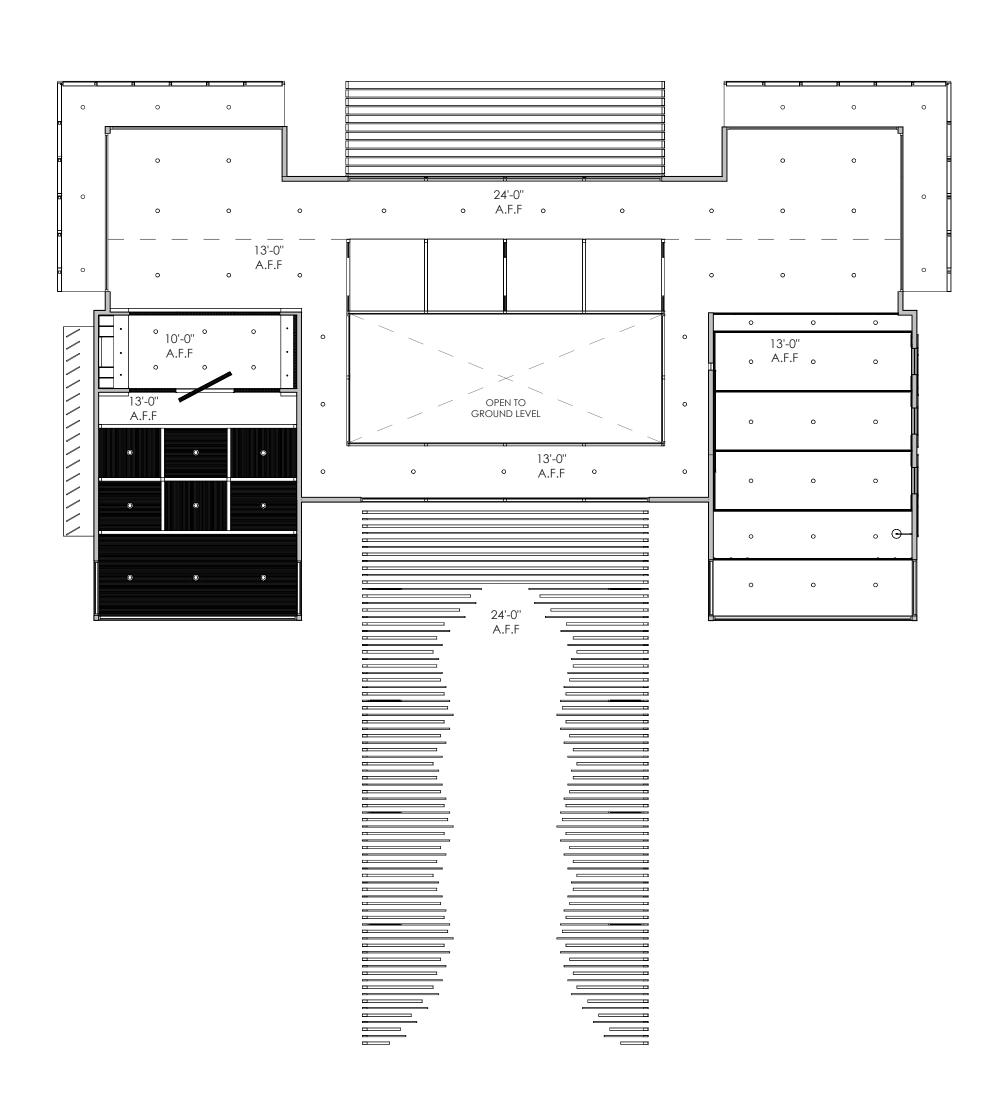
HORIZONTAL ENCLOSURES FLOOR LEVEL 1 & LEVEL 2





HORIZONTAL ENCLOSURES RCP LEVEL 1 & LEVEL 2









INTERVENTION PERSPECTIVES



WEST VIEW



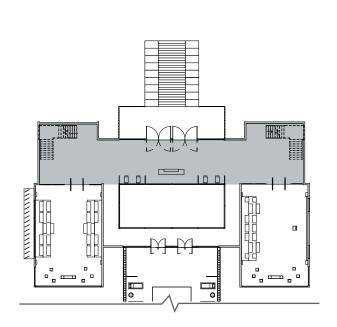


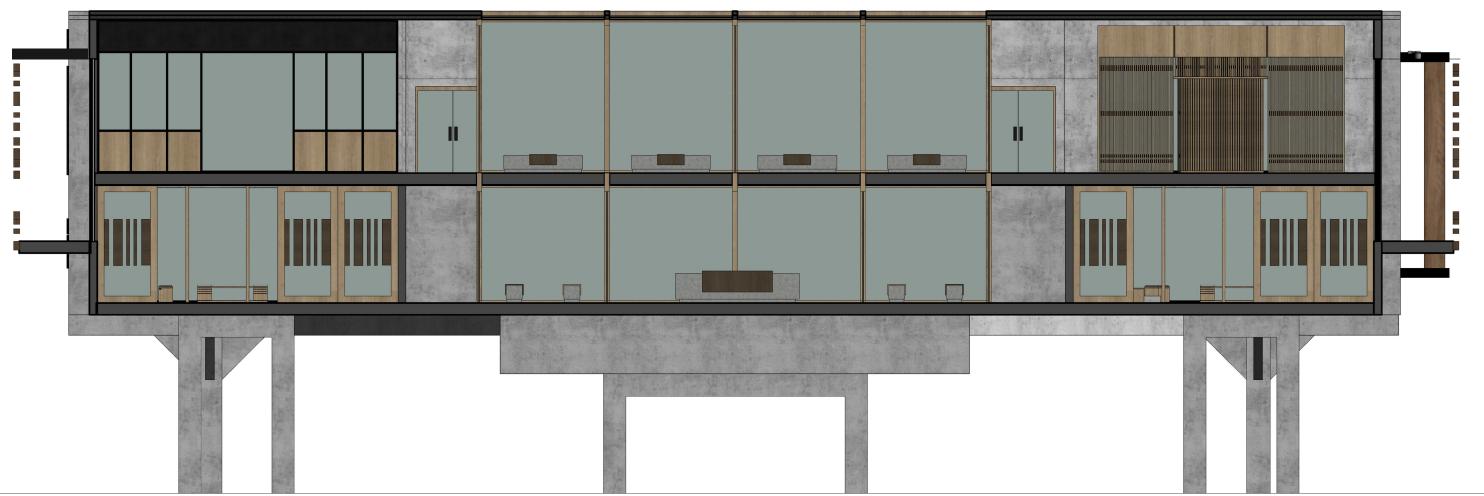
SOUTH VIEW NORTH VIEW

ENTRANCE









DIETETIC COGNIZANCE

GUIDANCE PRINCIPLES

1. Flexibility

• Create a space that affords flexibility to accommodate different educational activities by designing an open space that is not dedicated to a specific use.

2. Security

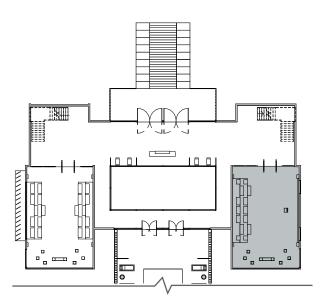
• Create an environment that promotes the user's sense of security by designing a comfortable and legible space.

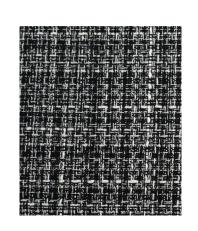
3. Coherence

 Create a space that will allow the user to make sense of the environment by incorporating unifying design elements which creates a sense of order.

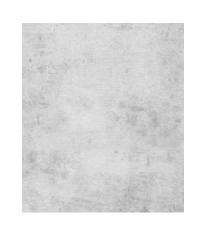












VOCABULARY

- Didactic
- Edifying
- Enlightening

USER CHARACTERISTICS

- Inquisitive
- Motivated
- Self-actualized

AFFORDANCES

- Opportunity to make wiser choices
- Self-development





DIETETIC COGNIZANCE



QUALITATIVE DESIGN FACTORS

1. The Opposite Impulse

• Create an environment that is peaceful and exciting to keep the user engaged by balancing contrasting design elements.

2. Comfort and Strength

• Create an inviting environment with a balance of openness and enclosure by ensuring visibility to the exterior.

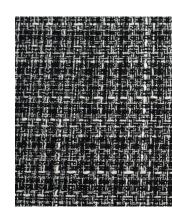
3. The Means of Creating Trust

 Create an environment that would allow the user to feel safe and equal by creating an open and accessible space.

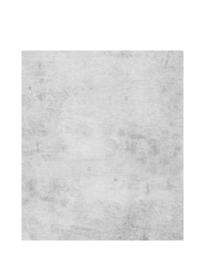


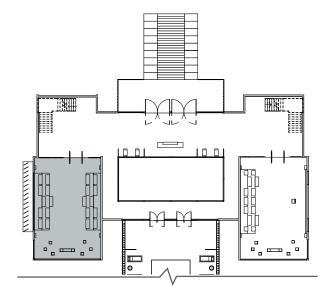












ANATOMIC VITALIZATION

GUIDANCE PRINCIPLES

1. Personal Space

 By creating a layout that provides enough space for the arrangement of equipment and machines, the user will have enough space to exercise comfortably.

2. Paths

• Create clear accessible paths to afford easy mobility which would allow the user to move freely and safely throughout the space by defining specific zones within the space.

3. Congruity

 Creating specific workout areas that would allow the user to grasp a clear understanding of the space by defining those areas with contrasting materials.

QUALITATIVE DESIGN FACTORS

1. Comfort and Strength

• Create a layout that feels comfortable by providing enough space for circulation and activities.

2. The Requisite for Sensory Stimulation

• Design a space that stimulates the user's attention continuing their motivation by using various patterns, color and textures.

3. The Means of Creating Trust

• Create a sense of trust by arranging and locating equipment in an organized way, ensuring the users physical safety.

VOCABULARY

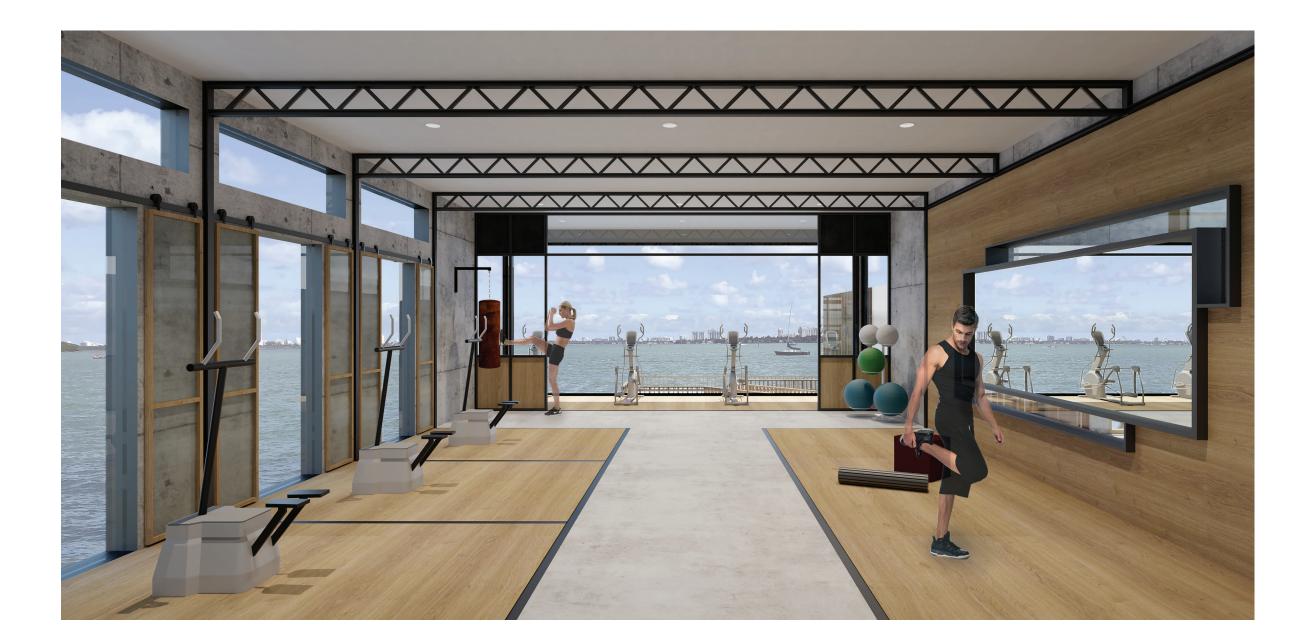
- Invigorating
- Vigor
- Ardor

USER CHARACTERISTICS

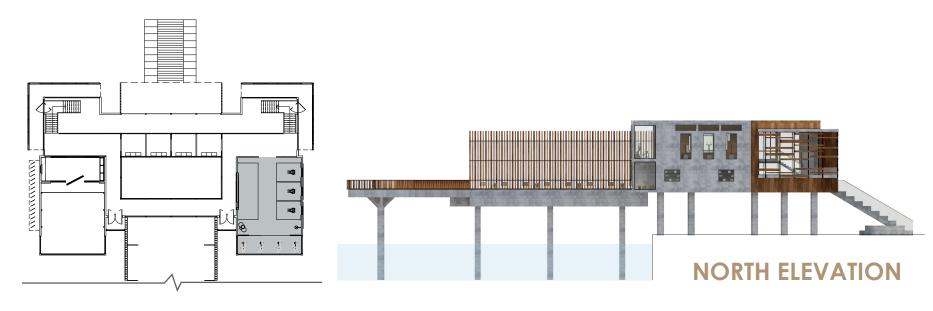
- Health conscious
- Active
- Energetic

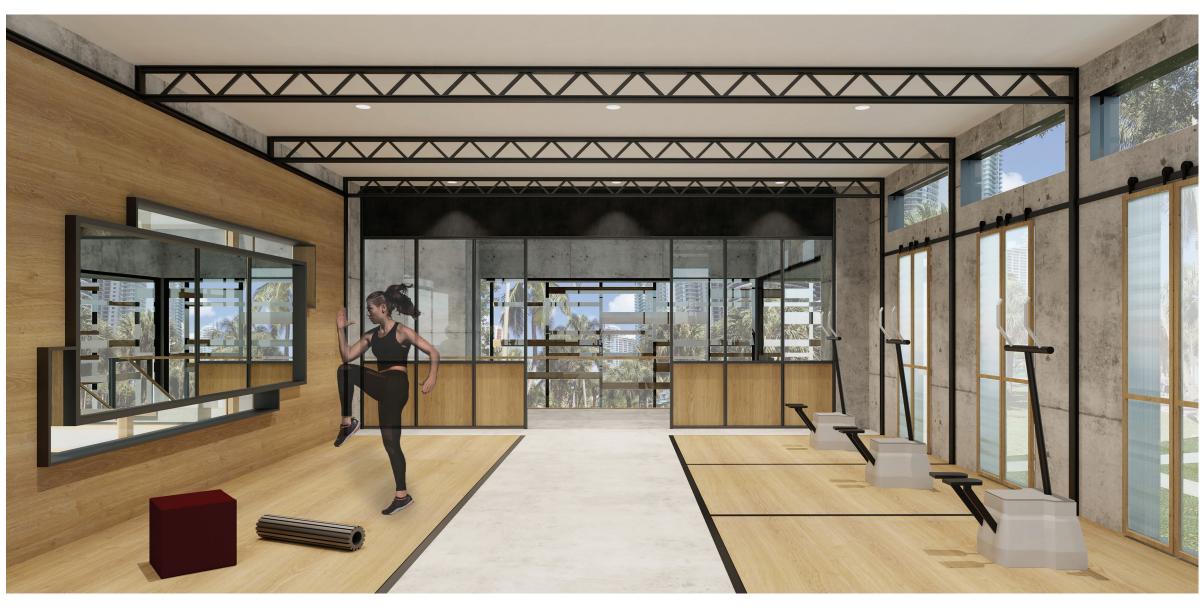
AFFORDANCES

- Physical strength
- Healthy lifestyle









SECOND LEVEL TRANSITION



EQUANIMOUS EMPOWERMENT

GUIDANCE PRINCIPLES

1. Restoration

• Design a space that supports the user's well-being by highlighting the exterior view as well as incorporating natural lighting.

2. Privacy and Personal Space

• Design a space that affords privacy by designing vertical tendencies that minimize visibility into the studio.

3. Pleasure & Arousal

• Design an environment that creates a pleasant sensation by incorporating natural lighting and natural materials.

SOUTH ELEVATION

VOCABULARY

- Meditative
- Mindfulness
- Connectivity

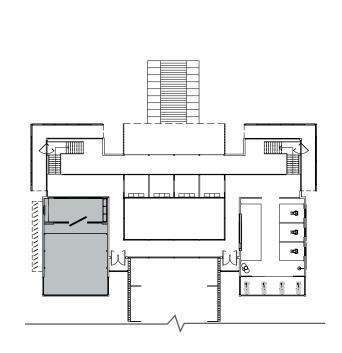
USER CHARACTERISTICS

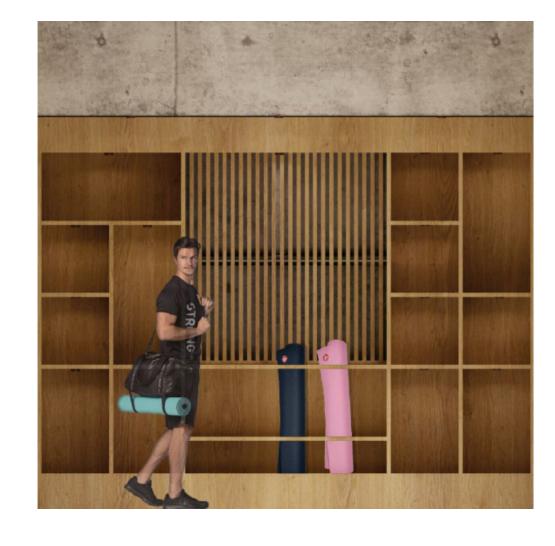
- Value holistic approach
- Seek balance
- Self-actualized

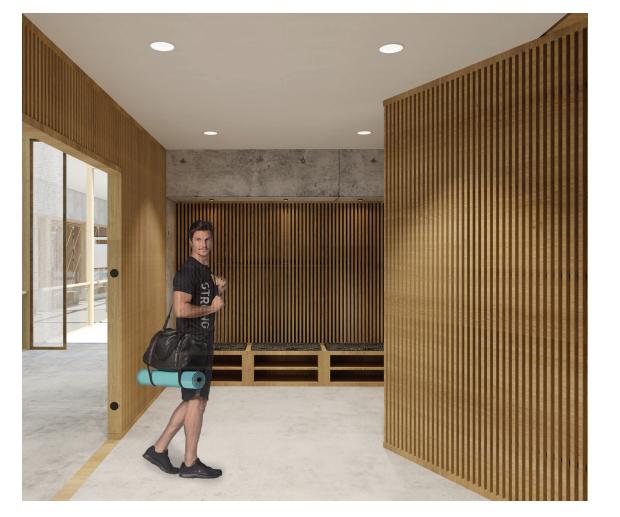
AFFORDANCES

- Feelings of being balanced and recharged
- Self-connectiveness



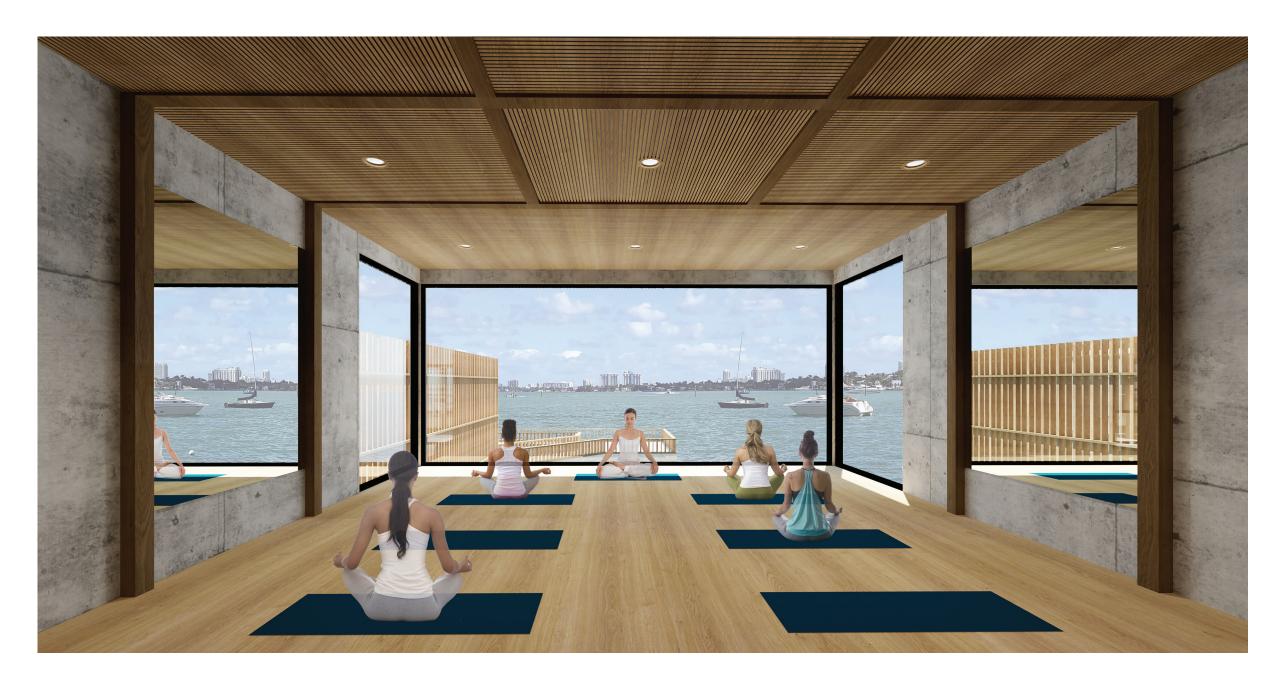








EQUANIMOUS EMPOWERMENT



QUALITATIVE DESIGN FACTORS

1. The Means of Creating Trust

• Design a space that feels secure to the user by providing them with the opportunity of prospect and refuge.

2. Comfort and Strength

 Create a environment that is comfortable by designing an open space that allows natural light to enter as well as incorporating acoustical privacy.

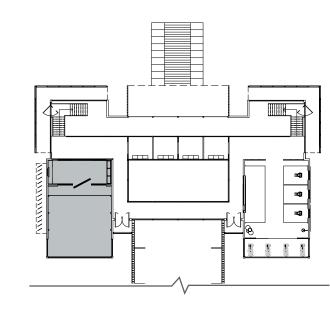
3. The Shape of Experience

 Design an environment that creates an experience by emphasizing the exterior view as a means to connect the user with the surroundings.









AQUEOUS IMMERSION

GUIDANCE PRINCIPLES

1. Edges

• Create defined perimeters that will support movement throughout the pool area resembling the movement of water.

2. Pleasure and Arousal

• Design an inviting pool area that will create a level of attention and excitement by incorporating unique horizontal tendencies that grasps the users interest.

3. Nature

• Connect the user with nature by providing a space that is not fully enclosed allowing views of the surroundings from every angle.

QUALITATIVE DESIGN FACTORS

1. The Means of Creating Trust

• Create an environment that the user feels safe and secure by providing a legible space using appropriate materials.

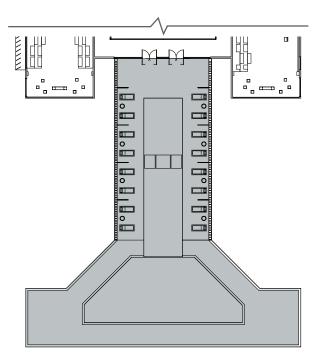
2. Comfort and Strength

• Create a comfortable environment by providing enough space for the user to perform aquatic activities, as well as a place for relaxation.

3. Gestalt: Creation of the Whole

• Create a unified space that combines the experience of all the design elements by integrating details from the materials used.





VOCABULARY

- Reawakening
- Restorative
- Hydrotherapeutic

USER CHARACTERISTICS

- Focused
- Individualistic
- Seek relaxing environments

AFFORDANCES

- Opportunity to re-energize and relax
- Strength and endurance





AQUEOUS IMMERSION

